## Digital Humanities

### Program Requirements

**Minor in Digital Humanities (4.0 credits)**

**Requirements (4.0 credits):**
Open to all undergraduate degree students.

1. **1.0 credit in:**
   - **DIGH 2001/ENGL 2400 [0.5]** Introduction to Digital Humanities
   - **DIGH 2002/ENGL 2401 [0.5]** Digital Humanities: Theory and Method

2. **1.0 credit from:**
   - **DIGH 3001/ENGL 3401 [0.5]** The Book in the Digital Age
   - **DIGH 2035 [0.5]** Technology, Culture and Society
   - **SOCI 2705/ENGL 2401 [0.5]** Popular Culture in the Digital Age
   - **DIGH 3812** Digital History
   - **DIGH 3812 [0.5]**

3. **0.5 credit in approved electives at the 1000 level or higher**

4. **1.0 credit from:**
   - **DIGH 4001/ENGL 4155 [0.5]** Studies in Digital Humanities
   - **DIGH 4002/ENGL 4125 [0.5]** Digital Culture and the Text I
   - **DIGH 4003/ENGL 4145 [0.5]** Digital Culture and the Text II

5. **0.5 credit from:**
   - **DIGH 4004/ENGL 4404 [0.5]** Digital Humanities Workshop
   - **DIGH 4005/ENGL 4405 [0.5]** Digital Humanities Practicum

6. The remaining requirements of the major discipline(s) and degree must be satisfied.

### Total Credits

4.0

## Digital Humanities Electives

### Applied Linguistics and Discourse Studies
- **ALDS 3701 [0.5]** Corpus Linguistics

### Greek and Roman Studies
- **CLCV 2305 [1.0]** Ancient Science and Technology

### Computer Science
- **COMP 1001 [0.5]** Introduction to Computational Thinking for Arts and Social Science Students

### English
- **ENGL 2100 [0.5]** Topics in Popular Culture
- **ENGL 2107 [0.5]** Science Fiction

### Digital Humanities
- **DIGH 3001 [0.5]** The Book in the Digital Age

### Geography and Environmental Studies
- **GEOM 1004 [0.5]** Maps, Satellites and the Geospatial Revolution
- **GEOM 2007 [0.5]** Geographic Information Systems

### History
- **HIST 3812 [0.5]** Digital History

### Music
- **MUSI 3603 [0.5]** Computer Music Techniques

### Philosophy
- **PHIL 2106 [0.5]** Information Ethics

### Political Science
- **PSCI 3406 [0.5]** Public Affairs and Media Strategies
- **PSCI 4003 [0.5]** Politics and the Media

### Sociology
- **SOCI 2705 [0.5]** Popular Culture in the Digital Age

### Systems and Computer Engineering
- **SYSC 1005 [0.5]** Introduction to Software Development
- **SYSC 2001 [0.5]** Computer Systems Foundations

### Technology, Society, Environment Studies
- **TSES 3001 [0.5]** Technology-Society Interactions
- **TSES 4005 [0.5]** Information Technology and Society

### Women's and Gender Studies
- **WGST 4804 [0.5]** Digital Lives in Global Spaces
DIGH 2705 [0.5 credit]
Popular Culture in the Digital Age
An examination of various approaches to analyzing digital media and their role in the production and consumption of contemporary cultural forms and practices. Students will reflect upon their use of digital media and the influence they have on their lives and popular culture, more generally.
Also listed as SOCI 2705.
Prerequisite(s): SOCI 1001 and SOCI 1002 or SOCI 1003 [1.0] or ANTH 1001 and ANTH 1002 or ANTH 1003 [1.0]. Lecture three hours a week.

DIGH 3001 [0.5 credit]
The Book in the Digital Age
A multidisciplinary course focused on the social, economic and political dimensions of the book in its manuscript, print and digital forms.
Also listed as ENGL 3401.
Prerequisite(s): third-year standing and DIGH 2002, or permission of the English Department.
Lecture three hours a week.

DIGH 3035 [0.5 credit]
Science, Culture and Society: Social Studies of Science
Principal theories and methods used by Science and Technology Studies scholars to examine the social construction of scientific knowledge. Topics may include the demarcation of science from non-science, the relationship between experts and laypersons, and the study of scientific controversies.
Also listed as SOCI 3035, ANTH 3035.
Prerequisite(s): DIGH 2035 or SOCI 2035 and third-year standing.
Lecture three hours a week.

DIGH 3812 [0.5 credit]
Digital History
The digital representation of history, exploring the approaches, issues, and methods of working in this environment. Topics may include gaming, virtual environments, digital research tools, public digital history. (Field e).
Also listed as HIST 3812.
Prerequisite(s): a 2000-level history course or third-year standing and 1.0 credit in history.
Lecture three hours a week.

DIGH 3814 [0.5 credit]
Crafting Digital History
This course applies the creative use of information and media/computing technologies to address the digital cultural heritage issues of public historians, archaeologists, and anthropologists. Topics may include webscraping, data mining, designing and implementing research databases, and visual storytelling of those results. (Field e).
Also listed as HIST 3814.
Precludes additional credit for HIST 3907 Section "B" offered in winter 2015 and HIST 3907 Section "O" offered in winter 2016.
Prerequisite(s): a 2000-level history course or third-year standing and 1.0 credit in history.
Lectures three hours a week or online.

DIGH 4001 [0.5 credit]
Studies in Digital Humanities
A study of current issues and debates in Digital Humanities.
Also listed as ENGL 4155.
Prerequisite(s): DIGH 2002 and fourth-year Honours standing, or fourth-year Honours standing in English, or permission of the English Department.
Seminar or lecture three hours a week.

DIGH 4002 [0.5 credit]
Digital Culture and the Text I
A study of new developments in digital media and culture, and how they affect our understanding of literary modes, genres and textuality, including notions of authorship and reading strategies. Topics will vary from year to year.
Also listed as ENGL 4125.
Prerequisite(s): DIGH 2002 and fourth-year Honours standing, or fourth-year Honours standing in English, or permission of the English Department.
Seminar or lecture three hours a week.

DIGH 4003 [0.5 credit]
Digital Culture and the Text II
A study of new developments in digital media and culture, and how they affect our understanding of literary modes, genres and textuality, including notions of authorship and reading strategies. Topics will vary from year to year.
Also listed as ENGL 4145.
Prerequisite(s): DIGH 2002 and fourth-year Honours standing, or fourth-year Honours standing in English, or permission of the English Department.
Seminar or lecture three hours a week.

DIGH 4004 [0.5 credit]
Digital Humanities Workshop
This workshop will provide students with the opportunity to complete an individual or collaborative capstone project in the Digital Humanities.
Also listed as ENGL 4404.
Prerequisite(s): DIGH 2002 and fourth-year Honours standing, or permission of the English Department.
Workshop three hours a week.
DIGH 4005 [0.5 credit]
Digital Humanities Practicum
Practical experience gained by working on projects under
the supervision of the staff of a participating public- or
private-sector institution or organization, including a final
written assignment or equivalent project. A maximum
of 1.0 practicum credit may be applied towards degree
requirements.
Also listed as ENGL 4405.
Prerequisite(s): DIGH 2002 and fourth-year Honours
standing, or permission of the English Department.
Practicum.

Summer session: some of the courses listed in this
Calendar are offered during the summer. Hours and
scheduling for summer session courses will differ
significantly from those reported in the fall/winter
Calendar. To determine the scheduling and hours for
summer session classes, consult the class schedule at
central.carleton.ca

Not all courses listed are offered in a given year. For an
up-to-date statement of course offerings for the current
session and to determine the term of offering, consult the
class schedule at central.carleton.ca