

Digital Humanities

Graduation Requirements

In addition to the requirements listed below, students must satisfy:

1. the University regulations including the process of Academic Performance Evaluation (see the Academic Regulations of the University section of this Calendar).

Program Requirements

Minor in Digital Humanities (4.0 credits)

Requirements (4.0 credits):

Open to all undergraduate degree students.

1. 1.0 credit in:		1.0
DIGH 2001/ ENGL 2400 [0.5]	Introduction to Digital Humanities	
DIGH 2002/ ENGL 2401 [0.5]	Digital Humanities: Theory and Method	
2. 1.0 credit from:		1.0
DIGH 3001/ ENGL 3401 [0.5]	The Book in the Digital Age	
DIGH 2035 [0.5]	Technology, Culture and Society	
SOCI 2705/ DIGH 2705 [0.5]	Popular Culture in the Digital Age	
HIST 3812/ DIGH 3812 [0.5]	Digital History	
3. 0.5 credit in approved electives at the 1000 level or higher (see Pool of Elective Courses, below).		0.5
4. 1.0 credit from:		1.0
DIGH 4001/ ENGL 4155 [0.5]	Studies in Digital Humanities	
DIGH 4002/ ENGL 4125 [0.5]	Digital Culture and the Text I	
DIGH 4003/ ENGL 4145 [0.5]	Digital Culture and the Text II	
5. 0.5 credit from:		0.5
DIGH 4004/ ENGL 4404 [0.5]	Digital Humanities Workshop	
DIGH 4005/ ENGL 4405 [0.5]	Digital Humanities Practicum	
6. The remaining requirements of the major discipline(s) and degree must be satisfied.		
Total Credits		4.0

Department of English

Faculty of Arts and Social Sciences

DIGH 2001 [0.5 credit]

Introduction to Digital Humanities

An introduction to the principal debates in and approaches to the Digital Humanities.

Also listed as ENGL 2400.

Prerequisite(s): second year standing.

Lecture three hours a week.

DIGH 2002 [0.5 credit]

Digital Humanities: Theory and Method

A multidisciplinary survey of core theories, methodologies and tools within the Digital Humanities. Assignments will include collaborative work and applied projects.

Also listed as ENGL 2401.

Prerequisite(s): second-year standing.

Lecture and workshop three hours a week.

DIGH 2035 [0.5 credit]

Technology, Culture and Society

Principal theories and methods used by Science and Technology Studies (STS) scholars to examine the social and cultural shaping of technology. The substantive focus of the course is on the design, development, production, diffusion, consumption and use of technology.

Also listed as SOCI 2035.

Precludes additional credit for SOCI 2400.

Prerequisite(s): ANTH 1001 or ANTH 1002 or ANTH 1003 [1.0], or 1.0 credit at the 1000-level in AFRI, ENGL, GEOG, HIST, HUMR, INDG, JOUR, PSCI, RELI, SOCI, or WGST.

Lecture three hours a week.

DIGH 2705 [0.5 credit]

Popular Culture in the Digital Age

An examination of various approaches to analyzing digital media and their role in the production and consumption of contemporary cultural forms and practices. Students will reflect upon their use of digital media and the influence they have on their lives and popular culture, more generally.

Also listed as SOCI 2705.

Prerequisite(s): SOCI 1001 and SOCI 1002 or SOCI 1003 [1.0] or ANTH 1001 and ANTH 1002 or ANTH 1003 [1.0].

Lecture three hours a week.

DIGH 3001 [0.5 credit]

The Book in the Digital Age

A multidisciplinary course focused on the social, economic and political dimensions of the book in its manuscript, print and digital forms.

Also listed as ENGL 3401.

Prerequisite(s): third-year standing and DIGH 2002, or permission of the English Department.

Lecture three hours a week.

DIGH 3812 [0.5 credit]

Digital History

The digital representation of history, exploring the approaches, issues, and methods of working in this environment. Topics may include gaming, virtual environments, digital research tools, public digital history. (Field e).

Also listed as HIST 3812.

Prerequisite(s): a 2000-level history course or third-year standing and 1.0 credit in history.

Lecture three hours a week.

DIGH 4001 [0.5 credit]**Studies in Digital Humanities**

A study of current issues and debates in Digital Humanities.

Also listed as ENGL 4155.

Prerequisite(s): DIGH 2002 and fourth-year Honours standing, or fourth-year Honours standing in English, or permission of the English Department.

Seminar or lecture three hours a week.

DIGH 4002 [0.5 credit]**Digital Culture and the Text I**

A study of new developments in digital media and culture, and how they affect our understanding of literary modes, genres and textuality, including notions of authorship and reading strategies. Topics will vary from year to year.

Also listed as ENGL 4125.

Prerequisite(s): DIGH 2002 and fourth-year Honours standing, or fourth-year Honours standing in English, or permission of the English Department.

Seminar or lecture three hours a week.

DIGH 4003 [0.5 credit]**Digital Culture and the Text II**

A study of new developments in digital media and culture, and how they affect our understanding of literary modes, genres and textuality, including notions of authorship and reading strategies. Topics will vary from year to year.

Also listed as ENGL 4145.

Prerequisite(s): DIGH 2002 and fourth-year Honours standing, or fourth-year Honours standing in English, or permission of the English Department.

Seminar or lecture three hours a week.

DIGH 4004 [0.5 credit]**Digital Humanities Workshop**

This workshop will provide students with the opportunity to complete an individual or collaborative capstone project in the Digital Humanities.

Also listed as ENGL 4404.

Prerequisite(s): DIGH 2002 and fourth-year Honours standing, or permission of the English Department.

Workshop three hours a week.

DIGH 4005 [0.5 credit]**Digital Humanities Practicum**

Practical experience gained by working on projects under the supervision of the staff of a participating public- or private-sector institution or organization, including a final written assignment or equivalent project. A maximum of 1.0 practicum credit may be applied towards degree requirements.

Also listed as ENGL 4405.

Prerequisite(s): DIGH 2002 and fourth-year Honours standing, or permission of the English Department.

Practicum.