

Systems and Computer Engineering (SYSC)

Systems and Computer Engineering (SYSC) Courses

Note: the Departments of Systems and Computer Engineering and Electronics offer courses in: Biomedical and Electrical Engineering, Communications Engineering, Computer Systems Engineering, Electrical Engineering, Software Engineering and Engineering Physics.

SYSC 1005 [0.5 credit]

Introduction to Software Development

Software development as an engineering discipline, using a modern programming language, Language syntax. Algorithm design. Tracing and visualizing program execution. Testing and debugging. Program style, documentation, reliability. Lab projects are drawn from a variety of application domains: digital image manipulation, computer games, robotics.

Precludes additional credit for ECOR 1606, SYSC 1100(no longer offered), COMP 1005 and COMP 1405.

Lectures three hours a week, laboratory three hours a week.

SYSC 2001 [0.5 credit]

Computer Systems Foundations

Computer architecture and organization: CPU, cache, memory, input/output, bus structures, interrupts; computer arithmetic: integer and floating point; CPU: instruction sets, addressing modes, instruction encoding. Input/output: programmed, interrupt-driven, block-oriented. Examples from several modern processor families.

Precludes additional credit for SYSC 2320, SYSC 3006.

Prerequisite(s): ECOR 1606 or SYSC 1005. Additional recommended background: SYSC 2006.

Lectures three hours a week, laboratory two hours a week.

SYSC 2003 [0.5 credit]

Introductory Real-Time Systems

Principles of event-driven systems. Review of computer organization. Assemblers and linkers. Development of embedded applications. Programming external interfaces, programmable timer. Input/output methods: polling, interrupts. Real-time issues: concurrency, mutual exclusion, buffering. Introduction to concurrent processes. Precludes additional credit for SYSC 3006 and SYSC 3310.

Prerequisite(s): SYSC 2001 and SYSC 2006.

Lectures three hours a week, laboratory two hours a week.

SYSC 2004 [0.5 credit]

Object-Oriented Software Development

Designing and implementing small-scale programs as communities of collaborating objects, using a dynamically-typed or statically-typed programming language.

Fundamental concepts: classes, objects, encapsulation, information hiding, inheritance, polymorphism. Iterative, incremental development and test-driven development.

Precludes additional credit for SYSC 1101, COMP 1006 and COMP 1406.

Prerequisite(s): SYSC 2006 or permission of the department.

Lectures three hours a week, laboratory two hours a week.

SYSC 2006 [0.5 credit]

Foundations of Imperative Programming

Modular programming with a procedural language.

Compilation and linking, libraries. Memory management and object lifetimes: static allocation, automatic allocation in stack frames, dynamic allocation from the heap.

Introduction to data structures: dynamic arrays, linked lists.

Collections: lists, stacks, queues. Introduction to recursion.

Precludes additional credit for SYSC 1102, SYSC 2002 and COMP 2401.

Prerequisite(s): ECOR 1606 or SYSC 1005.

Lectures three hours a week, laboratory two hours a week.

SYSC 2100 [0.5 credit]

Algorithms and Data Structures

Thorough coverage of fundamental abstract collections: stacks, queues, lists, priority queues, dictionaries, sets, graphs. Data structures: review of arrays and linked lists; trees, heaps, hash tables. Specification, design, implementation of collections, complexity analysis of operations. Sorting algorithms.

Precludes additional credit for SYSC 2002 and COMP 2402.

Prerequisite(s): SYSC 2006 and SYSC 2004.

Lectures three hours a week, laboratory two hours a week.

SYSC 2310 [0.5 credit]

Introduction to Digital Systems

Number systems: binary, decimal, hexadecimal. Digital representation of information. Computer arithmetic:

integer, floating point, fixed point. Boolean logic, realization as basic digital circuits. Applications: simple memory circuits, synchronous sequential circuits for computer systems. Finite state machines, state graphs, counters, adders. Asynchronous sequential circuits. Races.

Precludes additional credit for ELEC 2607.

Prerequisite(s): SYSC 1005 or ECOR 1606, and enrolment in Computer Systems Engineering, Communications Engineering, or Software engineering.

Lectures three hours a week, laboratory three hours alternate weeks.

SYSC 2320 [0.5 credit]**Introduction to Computer Organization and Architecture**

Computer organization: processor, memory, input/output, system bus. Microarchitecture. Instruction set architecture. Assembly language programming: addressing modes, instruction encoding, execution. Assembler. Simple digital I/O, programmable timer. Input/output methods: polling, hardware interrupts.

Precludes additional credit for SYSC 2001 and SYSC 3006.

Prerequisite(s): SYSC 2006 and SYSC 2310.

Lectures three hours a week, laboratory three hours a week.

SYSC 2510 [0.5 credit]**Probability, Statistics and Random Processes for Engineers**

Discrete and continuous random variables. Joint and conditional probabilities, independence, sums of random variables. Expectation, moments, laws of large numbers. Introduction to statistics. Stochastic processes, stationarity, additive white Gaussian noise, Poisson processes. Markov processes, transition probabilities and rates, birth death processes, introduction to queueing theory.

Prerequisite(s): MATH 1004 and MATH 1104.

Lectures three hours a week, laboratory three hours alternate weeks.

SYSC 3006 [0.5 credit]**Computer Organization**

Computer organization: processor, memory, input/output, system bus. Number systems: binary, decimal, hexadecimal. Assembly language programming: representation of data, instruction encoding, execution. Devices: keyboard, programmable timer, parallel interface. Input/output methods: polling, hardware/software interrupts.

Precludes additional credit for SYSC 2001, SYSC 2003, SYSC 2320 and SYSC 3310. May not be taken for credit by students in Computer Systems Engineering, Communications Engineering, or Software Engineering.

Prerequisite(s): SYSC 2006 and ELEC 2607.

Lectures three hours a week, laboratory two hours a week.

SYSC 3010 [0.5 credit]**Computer Systems Development Project**

Development of expertise in designing, implementing and testing maintainable, reusable software through team projects. Applying modern programming languages, design patterns, frameworks, UML and modern development processes (refactoring, iterative and incremental development, version control techniques) to medium-scale projects; for example, embedded or mobile applications.

Precludes additional credit for SYSC 2101, SYSC 3110 and COMP 2404.

Prerequisite(s): SYSC 2100, and third-year status in Computer Systems Engineering.

Lectures two hours a week, laboratory three hours a week.

SYSC 3020 [0.5 credit]**Introduction to Software Engineering**

Introduction to software engineering principles, software development life-cycles. Modelling in software engineering. Current techniques, notations, methods, processes and tools used in software engineering. UML modelling. Introduction to software quality, software verification and validation, software testing.

Precludes additional credit for SYSC 3100, SYSC 3120, SYSC 4120 and COMP 3004.

Prerequisite(s): SYSC 2004 and (SYSC 2006 or SYSC 2002).

Lectures three hours a week, laboratory three hours alternate weeks.

SYSC 3101 [0.5 credit]**Programming Languages**

Principles underlying different kinds of programming languages (procedural, functional, logic programming) and their semantics. Overview of machinery needed for language support (compilers, interpreters and run-time systems).

Precludes additional credit for COMP 3007.

Prerequisite(s): SYSC 2004.

Lectures three hours a week, laboratory three hours alternate weeks.

SYSC 3110 [0.5 credit]**Software Development Project**

Development of expertise in designing, implementing and testing maintainable, reusable software through team projects. Applying modern programming languages, design patterns, frameworks, UML and modern development processes (detection of olfactible source code defects, refactoring, iterative and incremental development, version control techniques) to medium-scale projects.

Precludes additional credit for SYSC 2101, SYSC 3010 and COMP 2404.

Prerequisite(s): SYSC 2100, and third-year status in Software Engineering.

Lectures two hours a week, laboratory three hours a week.

SYSC 3120 [0.5 credit]**Software Requirements Engineering**

Current techniques, notations, methods, processes and tools used in Requirements Engineering. Requirements elicitation, negotiation, modeling requirements, management, validation. Skills needed for Requirements Engineering and the many disciplines on which it draws. Requirements analysis: domain modeling, modeling object interactions; UML modeling. Introduction to software development processes.

Precludes additional credit for SYSC 3020 and COMP 3004.

Prerequisite(s): SYSC 2100 and third-year status in Software Engineering.

Lectures three hours a week, laboratory three hours alternate weeks.

SYSC 3200 [0.5 credit]**Industrial Engineering**

Techniques of operations research for decision-making in complex engineering systems. Linear programming, network models, PERT, integer programming, dynamic programming, queuing systems and inventory models. Problem solving is emphasized.

Precludes additional credit for BUSI 2300, ECON 4004, or MATH 3801.

Prerequisite(s): MATH 1004 and MATH 1104 and (ECOR 1606 or SYSC 1005).

Lectures three hours a week, laboratory/problem analysis one and a half hours per week.

SYSC 3203 [0.5 credit]**Bioelectrical Systems**

Biomedical transducers, sensors, and biomedical actuators. Biomaterials and biocompatibility. Amplifier designs: inverting, noninverting, differential, and bioinstrumentation. Amplifier analysis: gain, sensitivity, distortion and stability. Filter design. Sampling and quantization. Electrical machines. Biomedical electrical safety and standards.

Prerequisite(s): MATH 3705 and PHYS 1004 and enrolment in Biomedical and Electrical Engineering or Biomedical and Mechanical Engineering programs. Lectures three hours a week, laboratory three hours a week.

SYSC 3303 [0.5 credit]**Real-Time Concurrent Systems**

Principles and practice of a systems engineering approach to the development of software for real-time, concurrent, distributed systems. Designing to achieve concurrency, performance, and robustness, using visual notations. Converting designs into programs. Introduction to hard real-time systems. Team project.

Prerequisite(s): for students in the Faculty of Engineering and Design: (SYSC 2003 or SYSC 3310) and SYSC 2004. For students in Computer Science: COMP 2401 and COMP 2402.

Lectures three hours a week, laboratory two hours a week.

SYSC 3310 [0.5 credit]**Introduction to Real-Time Systems**

Principles of event-driven systems. Microcontroller organization. Development of embedded applications. Programming external interfaces, programmable timer. Input/output methods: polling, interrupts. Real-time issues: concurrency, mutual exclusion, buffering. Introduction to concurrent processes.

Precludes additional credit for SYSC 2003, SYSC 3006.

Prerequisite(s): SYSC 2320.

Lectures three hours a week, laboratory two hours a week.

SYSC 3320 [0.5 credit]**Computer Systems Design**

System on Chip (SoC)-based computer system design. SoC internal organization. Cache memory. Interfacing: external memory, hardware subsystems. Direct memory access. Floating point units. Introduction to field programmable gate arrays.

Precludes additional credit for SYSC 3601 and ELEC 4601.

Prerequisite(s): SYSC 3310 and third year status in Computer Systems Engineering, or permission of the Department.

Lectures three hours a week, laboratory three hours alternate weeks.

SYSC 3500 [0.5 credit]**Signals and Systems**

Signals: energy and power signals, discrete-time and continuous. Linear systems and convolution. Fourier Transform; complex Fourier series; signal spectral properties and bandwidth. Laplace transform and transient analysis. Transfer functions, block diagrams. Baseband and passband signals, with applications to communications systems.

Precludes additional credit for SYSC 3600, SYSC 2500 (no longer offered) and SYSC 3610.

Prerequisite(s): MATH 2004 and enrolment in Communications Engineering.

Lectures three hours a week, problem analysis three hours alternate weeks.

SYSC 3501 [0.5 credit]**Communication Theory**

Review of signals, linear systems and Fourier theory; signal bandwidth and spectra; digital waveform coding; introduction to analog and digital modulation systems; synchronization; characterization and effects of noise; link budgets; communications media and circuits; applications to current communications systems.

Precludes additional credit for SYSC 3503.

Prerequisite(s): MATH 3705 and (SYSC 3600 or SYSC 3610).

Lectures three hours a week, laboratory three hours alternate weeks.

SYSC 3503 [0.5 credit]**Communication Theory II**

Amplitude Modulation. Frequency Modulation. Performance of AM and FM in noise. Communication channels, channel models, noise sources, noise models. Digital modulation: ASK, FSK, PSK. Optimal reception, probability of error on the AWGN channel. Precludes additional credit for SYSC 3501 or SYSC 4600. Prerequisite(s): SYSC 3500 and (STAT 2605 or SYSC 2510).

Lectures three hours a week, laboratory three hours alternate weeks.

SYSC 3600 [0.5 credit]**Systems and Simulation**

Properties of linear systems. Linear dynamic models of engineering systems. Applications of the Laplace transform. Transfer functions. Block diagrams. Frequency and time response. System simulation with digital computers.

Precludes additional credit for SYSC 2500 (no longer offered), SYSC 3500 or SYSC 3610.

Prerequisite(s): MATH 1005, and (ECOR 1101 or PHYS 1001).

Lectures three hours a week, laboratory three hours a week.

SYSC 3601 [0.5 credit]**Microprocessor Systems**

Microprocessor-based system design for different microprocessor families. Microprocessors: internal organization, instruction sets, address generation, pin-outs, bus cycles, signalling waveforms. Interfacing memory and I/O devices. Interrupt structures, direct memory access. Floating point coprocessors. System bus standards. Introduction to DSPs.

Precludes additional credit for SYSC 3320 or ELEC 4601.

Prerequisite(s): ELEC 2607, and SYSC 2003 or permission of the department.

Lectures three hours a week, laboratory three hours alternate weeks.

SYSC 3610 [0.5 credit]**Biomedical Systems, Modeling, and Control**

Properties of linear systems. Linear dynamic models of biomedical systems. Biomedical application of the Laplace transforms. Transfer functions. Block diagram. Frequency and time response. Feedback, control, and stability. Biomedical systems modeling and control.

Precludes additional credit for SYSC 3500 or SYSC 3600.

Prerequisite(s): MATH 3705 and ECOR 1101 and enrolment in Biomedical and Electrical Engineering program or in Biomedical and Mechanical Engineering programs.

Lectures three hours a week, laboratory three hours a week.

SYSC 3999 [0.0 credit]**Co-operative Work Term****SYSC 4001 [0.5 credit]****Operating Systems**

Introduction to operating system principles. Processes and threads. CPU scheduling. Managing concurrency: mutual exclusion and synchronization, deadlock and starvation. Managing memory and input/output. Concurrent programming, including interprocess communication in distributed systems.

Precludes additional credit for SYSC 3001 and COMP 3000.

Prerequisite(s): SYSC 2006 and (SYSC 2003 or SYSC 3006 or SYSC 3310).

Lectures three hours a week, laboratory three hours a week.

SYSC 4005 [0.5 credit]**Discrete Simulation/Modeling**

Simulation as a problem solving tool. Random variable generation, general discrete simulation procedure: event table and statistical gathering. Analyses of simulation data: point and interval estimation. Confidence intervals. Overview of modeling, simulation, and problem solving using SIMSCRIPT, MODSIM, and other languages.

Prerequisite(s): (SYSC 2510 or STAT 2605 or STAT 3502) and fourth-year status in Engineering, or permission of the Department.

Also offered at the graduate level, with different requirements, as SYSC 5001, for which additional credit is precluded.

Lectures three hours a week, laboratory one hour a week.

SYSC 4101 [0.5 credit]**Software Validation**

Techniques for the systematic testing of software systems. Software validation and verification, software debugging, quality assurance, measurement and prediction of software reliability. Emphasis on the treatment of these topics in the context of real-time and distributed systems.

Precludes additional credit for COMP 4004.

Prerequisite(s): SYSC 3120 or SYSC 3020.

Lectures three hours a week, laboratory/problem analysis three hours alternate weeks.

SYSC 4102 [0.5 credit]**Performance Engineering**

Techniques based on measurements and models, for predicting and evaluating the performance of computer systems. Instrumentation. Simple queueing models and approximations. Techniques for modifying software designs to improve performance.

Prerequisite(s): STAT 3502 and SYSC 4001.

Also offered at the graduate level, with different requirements, as SYSC 5101, for which additional credit is precluded.

Lectures three hours a week, laboratory/problem analysis three hours alternate weeks.

SYSC 4105 [0.5 credit]**Engineering Management**

Introduction to engineering management: management of new products, management of manufacturing processes, management of the linkages between new products and manufacturing processes. Current theories, concepts and techniques are stressed, using a combination of readings, cases and guest speakers.

Prerequisite(s): fourth-year status in Engineering.

Lectures three hours a week.

SYSC 4106 [0.5 credit]**Software Product Management**

Stages of the life cycle of software products and their implications for architecture definition, requirements specification, variety, target market segmentation, adoption, roll-out plans, documentation, maintenance, skills, building prototypes, testing, feature prioritization, quality and tools infrastructures.

Prerequisite(s): SYSC 3020 or SYSC 3120 (may be taken concurrently) or COMP 3004.

Lectures three hours a week.

SYSC 4107 [0.5 credit]**Software Business**

Establishing and growing businesses anchored on software design and development. Models for software business; partnerships with suppliers and customers; distribution; raising money; intellectual property protection; evolving core products and sources of competitive advantage; alignment among the business model, infrastructures, and software development.

Prerequisite(s): fourth-year status in Engineering or Computer Science.

Lectures three hours a week.

SYSC 4120 [0.5 credit]**Software Architecture and Design**

Introduction and importance of software architectures and software system design in software engineering. Current techniques, modeling notations, method processes and tools used in software architecture and system design. Software architectures, architectural patterns, design patterns, software qualities, software reuse.

Precludes additional credit for SYSC 3020, SYSC 4800 and COMP 3004.

Prerequisite(s): SYSC 3120.

Lectures three hours a week, laboratory three hours alternate weeks.

SYSC 4201 [0.5 credit]**Ethics, Research Methods and Standards for Biomedical Engineering**

Ethical theories, ethical decision-making, biomedical research ethics: informed consent, confidentiality, privacy, research ethics boards; research methods: hypothesis formulation, data collection, sampling bias, experimental design, statistical literacy; regulations for design, manufacture, certification of medical devices; impact of technology and research (social, political, financial).

Prerequisite(s): ELEC 3605 or SYSC 3203.

Lectures three hours a week, problem analysis three hours alternate weeks.

SYSC 4202 [0.5 credit]**Clinical Engineering**

Overview of the Canadian health care system; brief examples of other countries; clinical engineering and the management of technologies in industrialized and in developing countries; safety, reliability, quality assurance; introduction to biomedical sensor technologies; applications of telemedicine; impact of technology on health care.

Prerequisite(s): fourth-year status in Biomedical and Electrical or Biomedical and Mechanical Engineering.

Also offered at the graduate level, with different requirements, as BIOM 5406, for which additional credit is precluded.

Lectures three hours a week, problem analysis three hours alternate weeks.

SYSC 4203 [0.5 credit]**Bioinstrumentation and Signals**

Bioinstrumentation and biological signals; instrumentation systems, noise, electrical safety, and biocompatibility; bioelectric signals; biopotential electrodes: material properties, selection, and fabrication; measurement of flow and pressure; data acquisition; signal processing; biomedical imaging technologies; performance and characteristics of bioamplifier systems; major physiological systems and associated measurements.

Prerequisite(s): (SYSC 3600 or SYSC 3500 or SYSC 3610) and (ELEC 2507 or ELEC 3605 or SYSC 3203) and fourth-year status in Biomedical and Electrical Engineering or fourth-year status in Biomedical and Mechanical Engineering.

Lectures three hours a week, laboratory/problem analysis three hours a week.

SYSC 4205 [0.5 credit]**Image Processing for Medical Applications**

Two-dimensional signals, filters, and Fourier transforms. Image acquisition, sampling, quantization and representation. Image perception. Digital and film cameras. Medical imaging technologies. Image processing operations: histogram, convolution, morphological, segmentation, registration. Image compression and formats.

Prerequisite(s): MATH 3705 and fourth-year status in Engineering.

Lectures three hours a week, laboratory/problem analysis three hours alternate weeks.

SYSC 4310 [0.5 credit]**Computer Systems Architecture**

Evolution of computer systems architecture to improve performance. Memory hierarchy, hardware accelerators. Instruction level parallelism, pipelining, vector processing, superscalar, out-of-order execution, speculative execution. Thread level parallelism, multi-core, many-core, heterogeneous systems. Processor-level interconnect bus, non-uniform memory access. Application-oriented architectures. Virtualization.

Precludes additional credit for SYSC 4507.

Prerequisite(s): SYSC 3320 and fourth year status in Computer Systems Engineering.

Lectures three hours a week, laboratory three hours alternate weeks.

SYSC 4320 [0.5 credit]**Case Studies in Computer Systems**

Examples of several modern computer systems are presented in a computer systems context: system objectives, software and hardware components, interactions. The case studies present computer systems trends emerging in practice.

Prerequisite(s): SYSC 4310 and fourth year status in Computer Systems Engineering.

Lectures three hours a week, problem analysis one hour a week.

SYSC 4405 [0.5 credit]**Digital Signal Processing**

Discrete time signal and system representation: time domain, z-transform, frequency domain. Sampling theorem. Digital filters: design, response, implementation, computer-aided design. Spectral analysis: the discrete Fourier transform and the FFT. Applications of digital signal processing.

Prerequisite(s): SYSC 3500 or SYSC 3600 or SYSC 3610.

Lectures three hours a week, laboratory three hours alternate weeks.

SYSC 4502 [0.5 credit]**Communications Software**

Communications software architectures, protocols and operating systems. Application layer protocols, APIs and socket programming. P2P algorithms, network virtualization, SDN. Reliable data transfer algorithms, FSM, MSC. Network security. Multimedia applications, RTSP, CDN, DASH, RTP, RTCP. Packet scheduling algorithms, DiffServ, IntServ, RSVP. Traffic classification, cross-layer optimization.

Prerequisite(s): SYSC 4602 and SYSC 2004 and third-year status in Engineering.

Lectures three hours a week, problem analysis three hours alternate weeks.

SYSC 4504 [0.5 credit]**Fundamentals of Web Development**

WWW architecture, web servers and browsers, core protocols. Web pages, their structure, interpretation and internal representation. Client-side and server-side programming. Data representation. Interfacing with databases and other server-side services. Cookies, state management, and privacy issues. Security. Web services.

Prerequisite(s): SYSC 2004. Additional recommended background: SYSC 4602 or SYSC 3303.

Lectures three hours a week, laboratory three hours alternate weeks.

SYSC 4505 [0.5 credit]**Automatic Control Systems I**

Review of Laplace transform techniques. Effects of feedback: frequency response, pole-zero positions.

Compensation: root locus, Bode plots. State variables: formulation, solution of linear systems, examples of simple second-order non-linear systems. Discrete time systems: z-transforms. Signal reconstruction.

Precludes additional credit for MAAE 3500, MAAE 4500 (no longer offered).

Prerequisite(s): MATH 2004 and (SYSC 3500 or SYSC 3600 or SYSC 3610).

Lectures three hours a week, laboratory three hours alternate weeks.

SYSC 4507 [0.5 credit]**Computer Systems Architecture**

Evolution of computer systems architecture, influences of changing technology, techniques to improve performance, memory hierarchy, hardware accelerators. Instruction level parallelism, pipelining, vector processing, superscalar, out of order execution, speculative execution. Thread level parallelism, multi-core, many-core, heterogeneous systems. Evolution of architectures for specific application domains.

Precludes additional credit for SYSC 4310.

Prerequisite(s): ELEC 2607 and (SYSC 2001 or SYSC 3006).

Lectures three hours a week, laboratory/problem analysis one hour a week.

SYSC 4600 [0.5 credit]**Digital Communications**

Review of probability, random variables, signal representation. Baseband data transmission: Nyquist criterion, equalization, optimal receiver, error probability. Digital modulation, performance. Synchronization.

Introduction to information theory. Error detection and correction. Spread spectrum. Applications to current digital wired and wireless communications systems.

Precludes additional credit for SYSC 3503 and SYSC 4604.

Prerequisite(s): SYSC 3501 and STAT 3502.

Lectures three hours a week, laboratory three hours alternate weeks.

SYSC 4602 [0.5 credit]**Computer Communications**

Layered network architectures, TCP/IP suite, circuit switching, packet switching. Physical media, data transmission, multiplexing. Data link controls, MAC protocols, random access, polling, IEEE 802 standards. Bridges, switched Ethernet, VLANs. Routing algorithms, Internet routing protocols, datagram networks, virtual circuit networks. Transport protocols.

Precludes additional credit for COMP 3203.

Prerequisite(s): SYSC 2510 or STAT 2605 or STAT 3502 (may be taken concurrently), and third-year status in Biomedical and Electrical, Electrical, Communications, Computer Systems, Software, or Sustainable and Renewable Energy Engineering.

Lectures three hours a week, laboratory three hours alternate weeks.

SYSC 4604 [0.5 credit]**Digital Communication Theory**

Introduction to information theory, source coding and data compression, Error control coding, Trellis coded modulation, advanced topics of current interest: spread spectrum; digital wireless communications.

Precludes additional credit for SYSC 4600.

Prerequisite(s): SYSC 3503.

Lectures three hours a week, laboratory three hours alternate weeks.

SYSC 4607 [0.5 credit]**Wireless Communications**

Wireless radio channel characterization, diversity, equalization; cellular architecture, multiple access principles, spread spectrum systems, radio resource management; examples from modern wireless systems, networks, and standards, including cellular networks, WLANs, ad hoc networks, and satellite systems.

Prerequisite(s): SYSC 3501 or SYSC 3503.

Lectures three hours a week, laboratory three hours alternate weeks.

SYSC 4700 [0.5 credit]**Telecommunications Engineering**

Telecommunications as a national and international infrastructure. Systems view of network architecture: transmission, access, switching, multiplexing, signalling, and teletraffic. Network planning, management, security and control. Role of government, regulation and competition. Current telecommunications network evolution.

Prerequisite(s): fourth-year status in Electrical, Computer Systems or Communications Engineering, and (SYSC 3501 or SYSC 3503).

Lectures three hours a week, laboratory/problem analysis three hours alternate weeks.

SYSC 4701 [0.5 credit]**Communications Systems Lab**

Project-oriented level experience in the design of communication systems to meet user requirements. Lectures on queuing theory and teletraffic analysis; system specification and design: requirements analysis, solution alternatives, evaluation of alternative technologies, design, costing, implementation, test.

Prerequisite(s): fourth-year status in Communications Engineering.

Lectures two hours a week, laboratory four hours a week.

SYSC 4805 [0.5 credit]**Computer Systems Design Lab**

Developing professional-level expertise in selected, important areas of the field by applying, honing, integrating, and extending previously acquired knowledge in team projects in the laboratory. Lecture periods are devoted to new knowledge required for the selected areas, to project-related issues, and to student presentations.

Prerequisite(s): SYSC 3303 and SYSC 3020 and fourth year status in Computer Systems Engineering.

Lectures two hours a week, laboratory four hours a week.

SYSC 4806 [0.5 credit]**Software Engineering Lab**

Applying the full spectrum of engineering and programming knowledge acquired in the program through team projects in the laboratory. Practice in doing presentations and reviews. Lectures will discuss software engineering issues as they relate to the projects, from a mature point of view.

Prerequisite(s): SYSC 4120 and fourth-year status in Software Engineering.

Lectures two hours a week, laboratory four hours a week.

SYSC 4810 [0.5 credit]**Introduction to Network and Software Security**

Network security with coverage of computer security in support of networking concepts. Covers various security issues in data networks at different protocol layers.

Routing security, worm attacks, and botnets. Security of new mobile networks and emerging networked paradigms such as social networks and cloud computing.

Prerequisite(s): fourth-year status in Engineering or permission of the Department.

Lectures three hours a week, problem analysis one and a half hours a week.

SYSC 4906 [0.5 credit]**Special Topics**

At the discretion of the Department, a course dealing with selected advanced topics of interest to students in Biomedical and Electrical, Communications, Computer Systems, Electrical, Software Engineering, and Engineering Physics may be offered.

Prerequisite(s): permission of the Department.

SYSC 4907 [1.0 credit]**Engineering Project**

Student teams develop professional-level experience by applying previously acquired knowledge to a major design project. Lectures discuss project-related issues and student presentations. A project proposal, interim report, oral presentations, and a comprehensive final report are required.

Prerequisite(s): fourth-year status in Engineering and ECOR 4995 (may be taken concurrently). Certain projects may have additional prerequisites.

Lecture one hour a week, laboratory seven hours a week.

SYSC 4917 [1.0 credit]**Biomedical Engineering Project**

Student teams develop professional-level experience by applying previously acquired knowledge to a major design project in biomedical engineering. Lectures discuss project-related issues and student presentations. A project proposal, interim report, oral presentations, and a comprehensive final report are required.

Prerequisite(s): fourth-year standing in Biomedical and Electrical Engineering and ECOR 4995 (may be taken concurrently). Certain projects may have additional prerequisites.

Lecture one hour a week, laboratory seven hours a week.

SYSC 4927 [1.0 credit]**Software Engineering Project**

Student teams gain professional-level experience by applying and extending previously acquired knowledge in a major design project in software engineering. Lectures discuss project-related issues and student presentations. A project proposal, interim report, oral presentations, and a comprehensive final report are required.

Prerequisite(s): fourth-year status in Software Engineering and ECOR 4995 (may be taken concurrently). Certain projects may have additional prerequisites.

Lecture one hour a week, laboratory seven hours a week.

SYSC 4937 [1.0 credit]**Communications Engineering Project**

Student teams gain professional-level experience by applying and extending previously acquired knowledge in a major design project in communications engineering. Lectures discuss project-related issues and student presentations. A project proposal, interim report, oral presentations, and a comprehensive final report are required.

Prerequisite(s): fourth-year status in Communications Engineering and ECOR 4995 (may be taken concurrently). Certain projects may have additional prerequisites.

Lecture one hour a week, laboratory seven hours a week.

Summer session: some of the courses listed in this Calendar are offered during the summer. Hours and scheduling for summer session courses will differ significantly from those reported in the fall/winter Calendar. To determine the scheduling and hours for summer session classes, consult the class schedule at central.carleton.ca

Not all courses listed are offered in a given year. For an up-to-date statement of course offerings for the current session and to determine the term of offering, consult the class schedule at central.carleton.ca