

Digital Humanities (DIGH)

Digital Humanities (DIGH) Courses

DIGH 2001 [0.5 credit]

Introduction to Digital Humanities

An introduction to the principal debates in and approaches to the Digital Humanities.

Also listed as ENGL 2400.

Prerequisite(s): second-year standing or permission of the College of Humanities.

Lecture three hours a week.

DIGH 2002 [0.5 credit]

Digital Humanities: Theory and Method

A multidisciplinary survey of core theories, methodologies and tools within the Digital Humanities. Assignments will include collaborative work and applied projects.

Includes: Experiential Learning Activity

Also listed as ENGL 2401.

Prerequisite(s): second-year standing or permission of the College of Humanities.

Lecture and workshop three hours a week.

DIGH 2035 [0.5 credit]

Technology, Culture and Society

Principal theories and methods used by Science and Technology Studies (STS) scholars to examine the social and cultural shaping of technology. The substantive focus of the course is on the design, development, production, diffusion, consumption and use of technology.

Also listed as SOCI 2035.

Precludes additional credit for SOCI 2400.

Prerequisite(s): SOCI 1001 and SOCI 1002, or ANTH 1001 or ANTH 1002.

Lectures/discussion groups three hours a week.

DIGH 2200 [0.5 credit]

Big Data and Society

How big data and small data shape society. Databases as a form of media. Topics may include: data policy and regulation, the politics and ethics of big data, data and decision-making, and data as discourse.

Includes: Experiential Learning Activity

Also listed as COMS 2200.

Prerequisite(s): second-year standing or permission from the Digital Humanities Coordinator.

Lectures three hours a week.

DIGH 2700 [0.5 credit]

Special Topics in Digital Humanities

Content of this course may vary from year to year. Please check departmental website for information on the topic.

Lecture 3 hours per week.

DIGH 2705 [0.5 credit]

Popular Culture in the Digital Age

An examination of various approaches to analyzing digital media and their role in the production and consumption of contemporary cultural forms and practices. Students will reflect upon their use of digital media and the influence they have on their lives and popular culture, more generally.

Also listed as SOCI 2705.

Prerequisite(s): SOCI 1001 and SOCI 1002, or ANTH 1001 or ANTH 1002.

Lectures two hours a week, discussion group one hour a week.

DIGH 3001 [0.5 credit]

The Book in the Digital Age

A multidisciplinary course focused on the social, economic and political dimensions of the book in its manuscript, print and digital forms.

Also listed as ENGL 3401.

Prerequisite(s): third-year standing, or permission of the College of Humanities.

Lecture three hours a week.

DIGH 3035 [0.5 credit]

Science, Culture and Society: Social Studies of Science

Principal theories and methods used by Science and Technology Studies scholars to examine the social construction of scientific knowledge. Topics may include the demarcation of science from non-science, the relationship between experts and laypersons, and the study of scientific controversies.

Also listed as SOCI 3035, ANTH 3035.

Prerequisite(s): DIGH 2035 or SOCI 2035 and third-year standing.

Lecture three hours a week.

DIGH 3700 [0.5 credit]

Special Topics in Digital Humanities

Content of this course may vary from year to year. Please check departmental website for information on the topic.

Lecture 3 hours per week.

DIGH 3704 [0.5 credit]

Cognitive Science and the Digital Humanities

Exploration of the roles of human and artificial cognition in the digital humanities. Topics may include virtual and augmented reality as applied to the humanities, cognitive issues in hypertext and hypermedia; linguistic and philosophical considerations in digital media, cognitive narratology, and artificial intelligence.

Also listed as CGSC 3704.

Prerequisite(s): CGSC 1001; CGSC 2001 or DIGH 2001; and third-year standing.

Seminar three hours per week.

DIGH 3812 [0.5 credit]**Digital History**

The digital representation of history, exploring the approaches, issues, and methods of working in this environment. Topics may include gaming, virtual environments, digital research tools, public digital history. (Field e).

Includes: Experiential Learning Activity

Also listed as HIST 3812.

Prerequisite(s): a 2000-level history course or third-year standing and 1.0 credit in history.

Lecture three hours a week.

DIGH 3814 [0.5 credit]**Crafting Digital History**

This course applies the creative use of information and media/computing technologies to address the digital cultural heritage issues of public historians, archaeologists, and anthropologists. Topics may include webscraping, data mining, designing and implementing research databases, and visual storytelling of those results. (Field e).

Includes: Experiential Learning Activity

Also listed as HIST 3814.

Prerequisite(s): a 2000-level history course or third-year standing and 1.0 credit in history.

Lectures three hours a week or online.

DIGH 4001 [0.5 credit]**Studies in Digital Humanities**

A study of current issues and debates in Digital Humanities.

Also listed as ENGL 4155.

Prerequisite(s): DIGH 2002 and fourth-year standing, or permission of the College of Humanities.

Seminar or lecture three hours a week.

DIGH 4002 [0.5 credit]**Digital Culture and the Text I**

A study of new developments in digital media and culture, and how they affect our understanding of literary modes, genres and textuality, including notions of authorship and reading strategies. Topics will vary from year to year.

Also listed as ENGL 4125.

Prerequisite(s): DIGH 2002 and fourth-year standing, or permission of the College of Humanities.

Seminar or lecture three hours a week.

DIGH 4003 [0.5 credit]**Digital Culture and the Text II**

A study of new developments in digital media and culture, and how they affect our understanding of literary modes, genres and textuality, including notions of authorship and reading strategies. Topics will vary from year to year.

Also listed as ENGL 4145.

Prerequisite(s): DIGH 2002 and fourth-year standing, or permission of the College of Humanities.

Seminar or lecture three hours a week.

DIGH 4004 [0.5 credit]**Digital Humanities Workshop**

This workshop will provide students with the opportunity to complete an individual or collaborative capstone project in the Digital Humanities.

Includes: Experiential Learning Activity

Also listed as ENGL 4404.

Prerequisite(s): DIGH 2002 and fourth-year standing, or permission of the College of Humanities.

Workshop three hours a week.

DIGH 4005 [0.5 credit]**Digital Humanities Practicum**

Practical experience gained by working on projects under the supervision of the staff of a participating public- or private-sector institution or organization, including a final written assignment or equivalent project. A maximum of 1.0 practicum credit may be applied towards degree requirements.

Includes: Experiential Learning Activity

Also listed as ENGL 4405.

Prerequisite(s): DIGH 2002 and fourth-year standing, or permission of the College of Humanities.

Practicum.