Systems and Computer Engineering (SYSC)

Courses

SYSC 5001 [0.5 credit] (ELG 6101)
Simulation and Modeling
Simulation as a problem solving tool. Random variable generation, general discrete simulation procedure: event table and statistical gathering. Analyses of simulation data: point and interval estimation. Confidence intervals. Overview of modeling, simulation and problem solving using SIMSCRIPT, MODSIM and other languages. Also offered at the undergraduate level, with different requirements, as SYSC 4005, for which additional credit is precluded.

SYSC 5003 [0.5 credit] (ELG 6103)
Discrete Stochastic Models

SYSC 5004 [0.5 credit] (ELG 6104)
Optimization for Engineering Applications
Introduction to algorithms and computer methods for optimizing complex engineering systems. Includes linear programming, networks, nonlinear programming, integer and mixed-integer programming, genetic algorithms and search methods, and dynamic programming. Emphasizes practical algorithms and computer methods for engineering applications.

SYSC 5005 [0.5 credit] (ELG 6105)
Optimization Theory and Methods
Advanced theory, algorithms and computer methods for optimization. Interior point methods for linear optimization, advanced methods for nonlinear and mixed-integer optimization. Search methods. Applications in engineering. Prerequisite(s): SYSC 5004 (ELG 6104) or equivalent.

SYSC 5006 [0.5 credit] (ELG 6106)
Design of Real-Time and Distributed Systems
Characteristics of real-time and distributed systems. Modern middleware systems, such as CORBA, DCE, RMI for building distributed applications: advantages and disadvantages. Analyzing designs for robustness, modularity, extensibility, portability and performance. Implementation issues. Major course project. Includes: Experiential Learning Activity Prerequisite(s): SYSC 3303 and SYSC 5708 (ELG 6178) or similar experience.

SYSC 5007 [0.5 credit] (ELG 6107)
Expert Systems
Survey of some landmark expert systems; types of architecture and knowledge representation; interfering techniques; approximate reasoning; truth maintenance; explanation facilities; knowledge acquisition. A project to implement a small expert system will be assigned. Also listed as COMP 5007. Prerequisite(s): COMP 4007 or COMP 5001 (CSI 5113) or permission of the Department.

SYSC 5101 [0.5 credit] (ELG 6111)
Design of High Performance Software
Designing software to demanding performance specifications. Design analysis using models of computation, workload, and performance. Principles to govern design improvement for sequential, concurrent and parallel execution, based on resource architecture and quantitative analysis. Prerequisite(s): SYSC 5704 (ELG 6174) and a course in software engineering, or equivalent. Also offered at the undergraduate level, with different requirements, as SYSC 4102, for which additional credit is precluded.

SYSC 5102 [0.5 credit] (ELG 6112)
Performance Measurement and Modeling of Distributed Applications
Performance measurements, metrics and models of middleware based systems and applications. Benchmarks, workload characterization, and methods for capacity planning and system sizing. Performance monitoring infrastructures for operating systems and applications. Introduction to the design and analysis of experiments and the interpretation of measurements. Prerequisite(s): SYSC 5101 (ELG 6611) or equivalent.

SYSC 5103 [0.5 credit] (ELG 6113)
Software Agents
Agent-based programming; elements of Distributed Artificial Intelligence; beliefs, desires and intentions; component-based technology; languages for agent implementations; interface agents; information sharing and coordination; KIF; collaboration; communication; ontologies; KQML; autonomy; adaptability; security issues; mobility; standards; agent design issues and frameworks, applications in telecommunications. Prerequisite(s): Knowledge of Java, C/C++ or Smalltalk.

SYSC 5104 [0.5 credit] (ELG 6114)
Methodologies For Discrete-Event Modeling And Simulation
SYSC 5105 [0.5 credit] (ELG 6115)
Software Quality Engineering and Management
All aspects of software quality engineering. Software testing, at all stages of the software development and maintenance life cycle. Software reviews and inspections. Use of software measurement and quantitative modeling for the purpose of software quality control and improvement.
Precludes additional credit for CSI 5111 (COMP 5501).
Prerequisite(s): an undergraduate course in software engineering such as SYSC 4800 or SEG 3300, or equivalent, and basic statistics.

SYSC 5108 [0.5 credit] (ELG 6118)
Topics in Information Systems
Recent and advanced topics in the field of Information Systems and its related areas.

SYSC 5109 [0.5 credit] (ELG 6119)
Teletraffic Engineering
Congestion phenomena in telephone systems, and related telecommunications networks and systems, with an emphasis on the problems, notation, terminology, and typical switching systems and networks of the operating telephone companies. Analytical queuing models and applications to these systems.
Prerequisite(s): SYSC 5503 (ELG 5503) or ELG 5119 (EACJ 5109) or equivalent.

SYSC 5200 [0.5 credit] (ELG 6120)
Algebraic Coding Theory
Review of Algebra, Finite Fields, Linear Block Codes and their Properties, Hamming Codes, Cyclic Codes, Hadamard Matrices and Hadamard Codes, Golay Codes, Reed-Muller Codes, BCH and Reed-Solomon Codes, Decoding Algorithms, Coding Bounds.
Precludes additional credit for SYSC 5507 (ELG 6157).

SYSC 5201 [0.5 credit] (ELG 6121)
Computer Communication
Precludes additional credit for EACJ 5607 (ELG 5374) or SYSC 4602 (ELG 4181).
Prerequisite(s): Undergraduate preparation in probability theory equivalent to STAT 3502.

SYSC 5202 [0.5 credit] (BMG 5107)
Applications in Biomedical Image Processing
Includes: Experiential Learning Activity
Also listed as BIOM 5202.

SYSC 5206 [0.5 credit]
Resource Management on Distributed Systems
Principles and techniques for resource management on distributed systems including clouds, grids and data analytics platforms; management of computing and storage resources; service level agreements; performance and energy aware techniques for scheduling, allocation, dynamic resource provisioning; cyber-physical systems and BigData; resource management for BigData analytics.
Includes: Experiential Learning Activity

SYSC 5207 [0.5 credit] (ELG 6127)
Distributed Systems Engineering
Prerequisite(s): permission of the Department.

SYSC 5300 [0.5 credit] (ELG 6130)
Advanced Health Care Engineering
Healthcare and technology; overview of medical devices and sensors; safe and effective use and management of technology; telemedicine; medical databases, data collection, storage, retrieval and computers in medicine; electronic patient records, PACS; clinical decision-support systems.
Also listed as BIOM 5401 (BMG 5318).
Precludes additional credit for EACJ 5303 (ELG 5123).
Prerequisite(s): permission of the instructor.

SYSC 5301 [0.5 credit] (EACJ 5127)
Advanced Topics in Biomedical Engineering
Topics vary from year to year.
Also listed as EACJ 5127 (ELG 6131).
Prerequisite(s): permission of the Department.

SYSC 5302 [0.5 credit] (ELG 6321)
Biomedical Instrumentation
Instrumentation designed to measure physiological variables related to the function of the heart, lungs, kidney, nervous and musculo-skeletal system; emergency, critical care, surgery and anaesthesia equipment.
Also listed as EACJ 5302 (ELG 6321).
Precludes additional credit for BIOM 5100 (BMG 5103).
Prerequisite(s): permission of the instructor.
SYSC 5303 [0.5 credit] (ELG 6133)
Interactive Networked Systems and Telemedicine
Telemanipulator; human motoring and sensory capabilities; typical interface devices; mathematical model of haptic interfaces; haptic rendering; stability and transparency; remote control schemes; time delay compensation; networking and realtime protocols, history and challenges of telemedicine; telemedicine applications: telesurgery, telemonitoring, telediagnosis and telehomecare.
Also listed as BIOM 5402 (BMG 5304). Prerequisite(s): permission of the Department.

SYSC 5304 [0.5 credit] (ELG 5127)
Medical Imaging Modalities
Mathematical models of image formation based on the image modality and tissue properties. Linear models of image degradation and reconstruction. Inverse problems and regularization for image reconstruction. Image formation in radiology, computed tomography, magnetic resonance imaging, nuclear medicine, ultrasound, positron emission tomography.
Also listed as BIOM 5200 (BMG 5105).

SYSC 5306 [0.5 credit] (ELG 6136)
Mobile Computing Systems
Systems to build mobile applications. Covers data link layer to application layer. Emphasis on existing wireless infrastructure and IETF protocols. Focuses on view of mobile application developer; communication systems, middleware and application frameworks, defacto standards proposed/developed by industry consortia. Precludes additional credit for COMP 5402 (CSI 5142). Prerequisite(s): EACJ 5607 (ELG 5374) or SYSC 5201 (ELG 6121) or permission of the Department.

SYSC 5307 [0.5 credit] (ELG 6307)
Biological Signals
Modeling of neuromuscular biological signals, including subthreshold phenomena, active behaviour of cell membranes, and innervation processes. Measurement of biological signals, including electrode effects. Time domain, frequency domain, and adaptive filtering techniques for noise reduction. Precludes additional credit for BIOM 5101 (BMG 5104).

SYSC 5370 [0.5 credit] (ELG 5370)
Multiresolution Signal Decomposition: Analysis and Applications

SYSC 5401 [0.5 credit] (ELG 6141)
Adaptive and Learning Systems

SYSC 5402 [0.5 credit] (ELG 6142)
Advanced Dynamics With Applications to Robotics

SYSC 5403 [0.5 credit] (ELG 6143)
Network Access Techniques
A range of access technologies with emphasis on broadband access. Physical channels and the state-of-the-art of coding, modulation, multiplexing strategies to overcome physical impairments, including high-speed transmission over twisted pair, wireless, fibre and co-axial media. Prerequisite(s): SYSC 5503 (ELG 6153), and SYSC 5504 (ELG 6154) or ELG 5375 (EACJ 5506).

SYSC 5404 [0.5 credit]
Multimedia Compression, Scalability, and Adaptation
This course covers media compression, in-depth issues of scalability in the compression domain (including audio, images, video, 2D and 3D graphics), and adaptation towards various contexts; as well is covering various popular media encoding standards (including JPEG and MPEG).

SYSC 5405 [0.5 credit] (ELG 6102)
Pattern Classification and Experiment Design
Introduction to a variety of supervised and unsupervised pattern classification techniques with emphasis on correct application. Statistically rigorous experimental design and reporting of performance results. Case studies will be drawn from various fields including biomedical informatics. Includes: Experiential Learning Activity Also listed as BIOM 5405. Prerequisite(s): undergraduate introductory probability and statistics.
SYSC 5406 [0.5 credit]
Network Routing Technologies
The course covers routing technologies for high-speed networks. The course addresses in-depth issues and technologies in traffic engineering, MPLS (Multiprotocol Label Switching) system components and architecture, constraint-based routing, quality of service, protection and restoration, virtual private networks, cross layer interworking, and special topics.

SYSC 5407 [0.5 credit]
Planning and Design of Computer Networks
Planning process of computer networks; needs and technical requirements; modeling of different network planning problems; exact and approximate algorithms; topological planning and expansion problems; equipment (switch, router) location problem; approximate and optimal routing algorithms; presentation of various case studies. Includes: Experiential Learning Activity

SYSC 5408 [0.5 credit]
Cross Layer Design for Wireless Networks
Quality of service measures at different layers. Parameter adaptation, tradeoffs, and optimization at physical, data-link, network, transport, and application layers. Examples of cross-layer design in cellular, ad hoc, sensor, local area, green, and cognitive radio networks.

SYSC 5409 [0.5 credit]
Interactive Media and Digital Art
Interactive digital technologies as new media for art and entertainment. Topics include essential features of the digital media, interactivity, computer games and gamification, interactive stories, serious games, virtual worlds and social networks, and digital art. Precludes additional credit for SYSC 5807 (ELG 6187).

SYSC 5500 [0.5 credit]
Designing Secure Networking and Computer Systems
Network security with coverage of computer security in support of networking concepts. Covers various security issues in data networks at different protocol layers. Routing security, worm attacks, and botnets. Security of new mobile networks and emerging networked paradigms such as social networks and cloud computing. Precludes additional credit for SYSC 5801 Section "X" (ELG 6181).

SYSC 5502 [0.5 credit] (ELG 6152)
Advanced Linear Systems

SYSC 5503 [0.5 credit] (ELG 6153)
Stochastic Processes
Basic concepts of randomness, as applied to communications, signal processing, and queuing systems; probability theory, random variables, stochastic processes; random signals in linear systems; introduction to decision and estimation; Markov chains and elements of queueing theory. Precludes additional credit for EACJ 5109 (ELG 5119).

SYSC 5504 [0.5 credit] (ELG 6154)
Principles of Digital Communication
Elements of communication theory and information theory applied to digital communications systems. Characterization of noise and channel models. Optimum Receiver theory. Modulation and coding for reliable transmission: MPSK, MQAM, M-ary orthogonal modulation. Channel coding, trellis coded modulation. Spread spectrum and CDMA communications. Precludes additional credit for EACJ 5506 (ELG 5375). Prerequisite(s): SYSC 5503 (ELG 5503) or ELG 5119 (EACJ 5109) or equivalent (may be taken concurrently).

SYSC 5506 [0.5 credit] (ELG 5170)
Information Theory
Measure of information: entropy, relative entropy, mutual information, asymptotic equipartition property, entropy rates for stochastic processes; data compression: Huffman code, arithmetic coding; channel capacity: random coding bound, reliability function, Blahut-Arimoto algorithm, Gaussian channels, coloured Gaussian noise and 'water-filling'; rate distortion theory; network information theory. Precludes additional credit for EACJ 5501 (ELG 5170). Prerequisite(s): SYSC 5503 (ELG 6153) or EACJ 5109 (ELG 5119) or equivalent.

SYSC 5508 [0.5 credit] (ELG 6158)
Digital Systems Architecture
New architectural concepts are introduced. Discussion of programmable architectures (micro-controllers, DSPs, GP) and FPGAs. Memory interfacing. Scalable, superscalar, RISC, CISC, and VLIW concepts. Parallel structures: SIMD, MISD and MIMD. Fault tolerant systems and DSP architectures. Examples of current systems are used for discussions. Prerequisite(s): SYSC 4507 or equivalent.

SYSC 5509 [0.5 credit] (ELG 6160)
Adaptive Signal Processing
Theory and techniques of adaptive filtering, including Wiener filters, gradient and LMS methods; adaptive transversal and lattice filters; recursive and fast recursive least squares; convergence and tracking performance; implementation. Applications, such as adaptive prediction, channel equalization, echo cancellation, source coding, antenna beamforming, spectral estimation. Precludes additional credit for EACJ 5800 (ELG 5377). Prerequisite(s): SYSC 5503 (ELG 5503) or ELG 5119 (EACJ 5109) or equivalent; SYSC 5602 (ELG 6162) or ELG 5376 (EACJ 5507) or equivalent.
SYSC 5601 [0.5 credit] (ELG 6161)  
Neural Signal Processing  
Precludes additional credit for EACJ 5709 (ELG 5796). 
Prerequisite(s): SYSC 5503 (ELG 6153) or equivalent. 
May be taken concurrently with SYSC 5503 (ELG 5503).

SYSC 5602 [0.5 credit] (ELG 6162)  
Digital Signal Processing  
Precludes additional credit for EACJ 5507 (ELG 5376).

SYSC 5603 [0.5 credit] (ELG 6163)  
Digital Signal Processing: Microprocessors, Software and Applications  
Characteristics of DSP algorithms and architectural features of current DSP chips: TMS320, DSP-56xxx, AD-21xxx and SHARC. DSP multiprocessors and fault tolerant systems. Algorithm/software/hardware architecture interaction, program activity analysis, development cycle, and design tools. Case studies: LPC, codecs, FFT, echo cancellation, Viterbi decoding. 
Includes: Experiential Learning Activity 
Prerequisite(s): SYSC 5602 (ELG 6162) or ELG 5376 (EACJ 5507) or equivalent.

SYSC 5604 [0.5 credit] (ELG 6164)  
Advanced Topics in Digital Signal Processing  
Recent and advanced topics in the field of digital signal processing and its related areas. 
Prerequisite(s): SYSC 5602 (ELG 6162) or ELG 5376 (EACJ 5507) or equivalent.

SYSC 5605 [0.5 credit] (ELG 6165)  
Advanced Digital Communication  
Precludes additional credit for EACJ 5704 (ELG 5780). 
Prerequisite(s): SYSC 5504 (ELG 6154) or equivalent.

SYSC 5606 [0.5 credit] (ELG 6166)  
Introduction to Mobile Communications  
Mobile radio channel characterization: signal strength prediction techniques and statistical coverage; fading; delay spread; interference models and outage probabilities. Digital modulation and transmission system performance. Signal processing techniques: diversity and beamforming, adaptive equalization, coding. Applications to TDMA and CDMA cellular systems. 
Prerequisite(s): SYSC 5503 (ELG 5503) and SYSC 5504 (ELG 6154) (may be taken concurrently with SYSC 5606).

SYSC 5607 [0.5 credit] (ELG 6167)  
Source Coding and Data Compression  
Discrete and continuous sources. Discrete sources: Huffman coding & run length encoding. Continuous sources: waveform construction coding; PCM, DPCM, delta modulation; speech compression by parameter extraction; predictive encoding; image coding by transformation and block quantization. Fourier and Walsh transform coding. Applications to speech, television, facsimile. 
Prerequisite(s): SYSC 5503 (ELG 5503) or ELG 5119 (EACJ 5109) or equivalent.

SYSC 5608 [0.5 credit] (ELG 6168)  
Wireless Communications Systems  
Fundamentals of antenna systems and radio propagation, wireless channel characterization, link budget, spectrum, cellular and personal wireless communication systems, channel reuse, system capacity, mobility and location management, channel resource allocation, radio access network (RAN), multiple access principles, security and authentication, satellite networks, wireless LANs.

SYSC 5609 [0.5 credit] (ELG 6169)  
Digital Television  

SYSC 5700 [0.5 credit] (ELG 6170)  
Spread Spectrum Systems  
Prerequisite(s): SYSC 5504 (ELG 6154) or equivalent.
Operating System Methods for Real-Time Applications
Principles and methods for operating system design with application to real-time, embedded systems. Concurrent programming: mechanisms and languages; design approaches and issues; run-time support (kernel). Methods for hard real-time applications. Methods for distributed systems. Programming assignments in a suitable programming language.
Prerequisite(s): SYSC 3303 or SYSC 5704 (ELG 6174) or equivalent courses and/or experience. Programming experience in high level and assembly languages.

Integrated Database and Cloud Systems

Elements of Computer Systems
Concepts in basic computer architecture, assembly languages, high level languages including object orientation, compilers and operating system concepts (including concurrency mechanisms such as processes and threads and computer communication). Designed for graduate students without extensive undergraduate preparation in computer system engineering (or equivalent experience).
Prerequisite(s): programming experience with at least one high level language and permission of the Department.

Analytical Performance Models of Computer Systems
Analytical modeling techniques for performance analysis of computer systems. Theoretical techniques covered include single and multiple class queuing network models, together with a treatment of computational techniques, approximations, and limitations. Applications include scheduling, memory management, peripheral devices, databases, multiprocessors, and distributed computing.
Prerequisite(s): SYSC 5003 (ELG 6103), SYSC 5503 (ELG 5503) or ELG 5119 (EACJ 5109), or equivalent.

Model-Driven Development of Real-Time and Distributed Software
Advanced development of real-time and distributed systems by model-driven development that shifts the focus from coding to modeling. Different types of models. Generating code by model transformations. Design patterns for distributed/concurrent systems with examples from communication applications. Design issues for reusable software.
Prerequisite(s): knowledge of UML and operating systems concepts, and permission of the Department.

Advanced Topics in Software Engineering
Recent and advanced topics in the field of software engineering and related areas. Primary references are recent publications in the field.
Prerequisite(s): permission of the Department.

Network Computing
Design and Java implementation of distributed applications that use telecommunication networks as their computing platform. Basics of networking; Java networking facilities. Introduction to open distributed processing; CORBA, JavaIDL, JavaRMI, CGI/HTTP, DCOM, Componentware; Enterprise JavaBeans, ActiveX. Agents: Java code mobility facilities. Security issues; Java security model.

Advanced Topics in Computer Communications
Recent and advanced topics in computer-communication networks intended as a preparation for research. Students are expected to contribute to seminars or present lectures on selected topics.
Prerequisite(s): SYSC 5201(ELG 6121) or ELG 5374 (EACJ 5607) or equivalent and permission of the Department.

Introduction to Information and System Science
An introduction to the process of applying computers in problem solving. Emphasis on the design and analysis of efficient computer algorithms for large, complex problems. Applications in a number of areas are presented: data manipulation, databases, computer networks, queuing systems, optimization. Also listed as MATH 5802, COMP 5802, ISYS 5802.

Logic Programming
Review of relational databases, first order predicate calculus, semantics of first order models, deductive querying. Proof theory, unification and resolution strategies. Introduction to Prolog, and/or parallelism and Concurrent Prolog. Applications in knowledge representation and rule-based expert systems.

Advanced Topics in Communications Systems
Recent and advanced topics in communications systems. Prerequisite(s): permission of the Department.

Security Engineering
Fundamentals of Security Engineering and its activities, including security evaluation, threat modelling, risk assessment, formal methods for security, and security assurance. Examination and discussion of approaches and challenges for engineering secure and trustworthy systems in a variety of application areas. Includes: Experiential Learning Activity
SYSC 5806 [0.5 credit] (ELG 6186)
Object Oriented Design of Real-Time and Distributed Systems
Advanced course in software design dealing with design issues at a high level of abstraction. Design models: use case maps for high-level behaviour description; UML for traditional object-oriented concerns. Design patterns. Forward, reverse, and re-engineering. Substantial course project on applications chosen by students. Includes: Experiential Learning Activity
Prerequisite(s): permission of the Department.

SYSC 5807 [0.5 credit] (ELG 6187)
Advanced Topics in Computer Systems
Recent and advanced topics in computer systems. The course will generally focus on one or more of the following areas: specification, design, implementation, and modeling/analysis. Students may be expected to contribute to lectures or seminars on selected topics. Prerequisite(s): permission of the Department.

SYSC 5808 [0.5 credit] (ELG 6188)
Communications Network Management
Network management issues. WANs and LANs. The Internet and ISO models of network management. Network management protocols SNMP, CMIP, CMOT, etc. Events, Managed Objects and MIBs. Fault management techniques. Current diagnostic theory and its limitations, AI and Machine learning approaches. Monitoring and fault management tools. Prerequisite(s): SYSC 5201 (ELG 6121) or equivalent.

SYSC 5809 [0.5 credit]
The Internet of Things
Main concepts of the Internet of Things (IoT) ranging from the physical devices and sensor networks to the applications and standards. Includes: Experiential Learning Activity

SYSC 5900 [0.5 credit] (ELG 6188)
Systems Engineering Project
Students pursuing the non-thesis M.Eng. program conduct an engineering study, analysis, and/or design project under the supervision of a faculty member. Includes: Experiential Learning Activity

SYSC 5902 [0.5 credit]
Research Methods for Engineers
Topics required to perform engineering research including literature surveys, identifying issues, objectives, and methodology. Technical writing, documenting and presenting engineering ideas and a review of statistics, simulation, optimization and data analysis. Includes: Experiential Learning Activity

SYSC 5903 [0.5 credit]
Systems Engineering Project II
Students pursuing the non-thesis M.Eng. program conduct an engineering study, analysis, and/or design project under the supervision of a faculty member. Includes: Experiential Learning Activity
Prerequisite(s): permission of the Department.

SYSC 5905 [2.0 credits] (ELG 6188)
M.C.S. Thesis
Also listed as MATH 5905, COMP 5905.

SYSC 5906 [0.5 credit]
Directed Studies

SYSC 5908 [1.5 credit] (ELG 6196)
M.Sc. Thesis in Information and Systems Science
Includes: Experiential Learning Activity
Also listed as MATH 5908, ISYS 5908, COMP 5908.

SYSC 5909 [2.5 credits]
M.A.Sc. Thesis
Includes: Experiential Learning Activity

SYSC 6909 [8.5 credits]
Ph.D. Thesis
Includes: Experiential Learning Activity