Architectural Studies

This section presents the requirements for programs in:
- Design B.A.S. Honours
- Urbanism B.A.S. Honours
- Conservation and Sustainability B.A.S. Honours
- Design B.A.S.

The Azrieli School of Architecture and Urbanism cooperates with the School for Studies in Art and Culture in offering the History and Theory of Architecture B.A. and B.A. Honours programs (see the Art History program section of this Calendar for details).

Course Categories

Urbanism Electives

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
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<tbody>
<tr>
<td>AFRI 3004</td>
<td>The African City</td>
</tr>
<tr>
<td>ARCC 1202</td>
<td>History of Structures</td>
</tr>
<tr>
<td>ARCH 4002</td>
<td>Canadian Architecture</td>
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<tr>
<td>ARCH 4105</td>
<td>Theories of Landscape Design</td>
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<td>ARCH 4206</td>
<td>Recycling Architecture in Canada and Abroad</td>
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<td>ARCH 4502</td>
<td>Research and Criticism</td>
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<td>ARCH 4505</td>
<td>Seminar in Theory and History</td>
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<tr>
<td>ARCU 2100</td>
<td>Special Topics in Urbanism</td>
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<td>ARCU 4808</td>
<td>Independent Study</td>
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<td>ARCU 4901</td>
<td>Topics in Applied Urbanism</td>
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<td>ARTH 2610</td>
<td>Twentieth-Century Architecture</td>
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<td>Architecture and Empire</td>
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<td>A Closer Look at the Designed Environment</td>
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<td>Space, Landscape and Identity in Canada</td>
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<td>CIVE 4303</td>
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<td>ENST 2001</td>
<td>Sustainable Futures: Environmental Challenges and Solutions</td>
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<td>ENST 4022</td>
<td>Seminar in People, Resources, and Environmental Change</td>
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<td>Social Justice and the City</td>
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<td>GEOG 1020</td>
<td>People, Places and Environments</td>
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<td>GEOG 2300</td>
<td>Space, Place and Culture</td>
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<tr>
<td>GEOG 2500</td>
<td>Climate Change: Social Science Perspectives</td>
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<tr>
<td>GEOG 3021</td>
<td>Geographies of Culture and Identity</td>
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<td>GEOG 3023</td>
<td>Cities in a Global World</td>
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<td>GEOG 4007</td>
<td>Special Topics in Geography and Environmental Studies</td>
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Conservation and Sustainability Electives

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<td>GEOG 4022</td>
<td>Seminar in People, Resources and Environmental Change</td>
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<td>GEOG 4023</td>
<td>Seminar in Special Topics on the City</td>
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<td>Transportation Engineering and Planning</td>
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<td>GEOM 2007</td>
<td>Vector GIS: Points, Lines and Polygons</td>
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<td>GEOM 3007</td>
<td>Cartographic Theory and Design</td>
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<td>Canadian Urban History</td>
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2023-2024 Carleton University Undergraduate Calendar
### B.A.S. Honours (20.0 credits)

#### Design

**Program Requirements**

**Design**

**B.A.S. Honours (20.0 credits)**

**A. Credits Included in the Major CGPA (15.5 credits)**

1. **9.5 credits in core courses:**
   - ARCS 1005 [0.5] Drawing
   - ARCS 1105 [1.0] Studio 1
   - ARCS 2105 [1.5] Studio 2
   - ARCS 2106 [1.5] Studio 3
   - ARCS 3105 [1.5] Studio 4
   - ARCS 3107 [1.0] Studio 5
   - ARCS 4105 [1.5] Comprehensive Studio
   - ARCS 4107 [1.0] Option Studio

2. **7.0 credits from additional major requirements:**
   - ARCC 2100 [0.5] Design and the Environment
   - ARCC 2202 [0.5] Architectural Technology 1
   - ARCC 2203 [0.5] Architectural Technology 3
   - ARCC 3202 [0.5] Architectural Technology 4
   - ARCC 4500 [0.5] Design Economics
   - ARCH 1000 [0.5] Introduction to Architecture
   - ARCH 2300 [0.5] Introduction to Modern Architecture
   - ARCH 4201 [0.5] History of Modern Housing
   - ARCN 2105 [0.5] Introduction to Computer Modeling
   - ARCU 3100 [0.5] The Morphology of the City
   - ARCU 4103 [0.5] Cities
   - ARCU 4300 [0.5] Theories of Urbanism
   - ARCU 4700 [0.5] Urban Utopias
   - ARCU 4801 [0.5] Topics in Urbanism

**B. Credits Not Included in the Major CGPA (4.5 credits)**

3. **3.0 credits in:**
   - ARTH 1200 [0.5] History and Theory of Architecture: Prehistory to 1500
   - ARTH 1201 [0.5] History and Theory of Architecture: 1500 to Present

#### Urbanism

**B.A.S. Honours (20.0 credits)**

**A. Credits Included in the Major CGPA (15.5 credits)**

1. **8.0 credits in the Urbanism Core:**
   - ARCS 1005 [0.5] Drawing
   - ARCS 1105 [1.0] Studio 1
   - ARCS 2303 [1.0] Urbanism Studio 1: Fundamentals of Urbanism
   - ARCS 2304 [1.0] Urbanism Studio 2: Urbanism in the Core
   - ARCS 3304 [1.0] Urbanism Studio 3: Urbanism on the Periphery

2. **7.5 credits in additional major requirements:**
   - ARCC 2100 [0.5] Design and the Environment
   - ARCC 2202 [0.5] Architectural Technology 1
   - ARCC 2203 [0.5] Architectural Technology 3
   - ARCC 3202 [0.5] Architectural Technology 4
   - ARCC 4500 [0.5] Design Economics
   - ARCH 1000 [0.5] Introduction to Architecture
   - ARCH 2300 [0.5] Introduction to Modern Architecture
   - ARCH 4201 [0.5] History of Modern Housing
   - ARCN 2105 [0.5] Introduction to Computer Modeling
   - ARCU 3100 [0.5] The Morphology of the City
   - ARCU 4103 [0.5] Cities
   - ARCU 4300 [0.5] Theories of Urbanism
   - ARCU 4700 [0.5] Urban Utopias
   - ARCU 4801 [0.5] Topics in Urbanism

**B. Credits Not Included in the Major CGPA (4.5 credits)**

3. **3.0 credits in:**
   - ARTH 1200 [0.5] History and Theory of Architecture: Prehistory to 1500
   - ARTH 1201 [0.5] History and Theory of Architecture: 1500 to Present

4. **1.0 credit in Urbanism electives**
5. **0.5 credit in free electives**

#### Conservation and Sustainability

**B.A.S. Honours (20.0 credits)**

**A. Credits Included in the Major CGPA (15.0 credits)**

1. **7.0 credits in the Conservation and Sustainability Core:**

**B. Credits Not Included in the Major CGPA (5.0 credits)**

3. **1.5 credits from:**
   - ARTH 1200 [0.5] History and Theory of Architecture: Prehistory to 1500

4. **2.0 credits in free electives**

#### Total Credits

- Design: 20.0
- Urbanism: 20.0
- Conservation and Sustainability: 20.0

**Total Credits:** 60.0

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Design Core Electives

Students in the B.A.S. Design must refer to the Design Core Electives list found in the calendar which corresponds to their program catalog year. Please visit the calendar archives page, and consult the School of Architecture for guidance when choosing elective courses for the Design program.

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### Program Requirements

**Design**

**B.A.S. Honours (20.0 credits)**

**A. Credits Included in the Major CGPA (16.5 credits)**

1. **9.5 credits in core courses:**
   - CIVE 3203 [0.5] Introduction to Structural Analysis
   - CIVE 3204 [0.5] Introduction to Structural Design
   - CLCV 2305 [1.0] Ancient Science and Technology
   - ENVE 4106 [0.5] Indoor Environmental Quality
   - GEOG 2023 [0.5] Cities, Inequality and Urban Change
   - GEOG 2200 [0.5] Global Connections
   - GEOG 2300 [0.5] Space, Place and Culture
   - GEOG 2500 [0.5] Climate Change: Social Science Perspectives
   - GEOG 3021 [0.5] Geographies of Culture and Identity
   - GEOG 3105 [0.5] Climate and Atmospheric Change
   - HIST 3209 [0.5] Canadian Urban History
   - IDES 1001 [0.5] Industrial Design Analysis
   - IDES 3306 [0.5] Special Studies
   - MATH 1004 [0.5] Calculus for Engineering or Physics (Design Core Electives)

2. **7.0 credits from additional major requirements:**
   - ARTH 1200 [0.5] History of Structures
   - ARTH 1201 [0.5] History and Theory of Architecture: Prehistory to 1500
   - CIVE 2005 [0.5] Architectural Technology 2

3. **1.0 credit in:**
   - ARCS 3304 [1.0] Urbanism Core: Urbanism Studio 5: Global Perspectives

**B. Credits Not Included in the Major CGPA (4.5 credits)**

3. **3.0 credits in:**
   - ARTH 1200 [0.5] History and Theory of Architecture: Prehistory to 1500
   - ARTH 1201 [0.5] History and Theory of Architecture: 1500 to Present

4. **1.0 credit in:**
   - GEOG 4323 [0.5] Introduction to Modern Architecture
   - ARCC 4801 [0.5] Topics in Urbanism

5. **0.5 credit in:**
   - ARCS 3306 [1.0] Urbanism Studio 6: Global Perspectives

**Total Credits:** 20.0

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**Urbanism**

**B.A.S. Honours (20.0 credits)**

**A. Credits Included in the Major CGPA (15.5 credits)**

1. **8.0 credits in the Urbanism Core:**
   - ARCS 1005 [0.5] Drawing
   - ARCS 1105 [1.0] Studio 1
   - ARCS 2303 [1.0] Urbanism Studio 1: Fundamentals of Urbanism
   - ARCS 2304 [1.0] Urbanism Studio 2: Urbanism in the Core
   - ARCS 3304 [1.0] Urbanism Studio 3: Urbanism on the Periphery

2. **7.5 credits in additional major requirements:**
   - ARCC 2100 [0.5] Design and the Environment
   - ARCC 2202 [0.5] Architectural Technology 1
   - ARCC 2203 [0.5] Architectural Technology 3
   - ARCC 3202 [0.5] Architectural Technology 4
   - ARCC 4500 [0.5] Design Economics
   - ARCH 1000 [0.5] Introduction to Architecture
   - ARCH 2300 [0.5] Introduction to Modern Architecture
   - ARCH 4201 [0.5] History of Modern Housing
   - ARCN 2105 [0.5] Introduction to Computer Modeling
   - ARCN 2106 [0.5] Introduction to Multimedia
   - ARCU 3100 [0.5] The Morphology of the City
   - ARCU 4103 [0.5] Cities
   - ARCU 4300 [0.5] Theories of Urbanism
   - ARCU 4700 [0.5] Urban Utopias
   - ARCU 4801 [0.5] Topics in Urbanism

**B. Credits Not Included in the Major CGPA (4.5 credits)**

3. **3.0 credits in:**
   - ARTH 1200 [0.5] History and Theory of Architecture: Prehistory to 1500
   - ARTH 1201 [0.5] History and Theory of Architecture: 1500 to Present

4. **1.0 credit in Urbanism electives**
5. **0.5 credit in free electives**

**Total Credits:** 20.0

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**Conservation and Sustainability**

**B.A.S. Honours (20.0 credits)**

**A. Credits Included in the Major CGPA (15.0 credits)**

1. **7.0 credits in the Conservation and Sustainability Core:**

**B. Credits Not Included in the Major CGPA (5.0 credits)**

3. **1.5 credits from:**
   - ARTH 1200 [0.5] History and Theory of Architecture: Prehistory to 1500

4. **2.0 credits in free electives**

**Total Credits:** 20.0

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2. **Architectural Studies**
### Requirements

**1. 4.0 credits in:**
- ARCS 1005 [0.5] Drawing
- ARCS 1105 [1.0] Studio 1
- ARCS 2302 [1.0] Conservation Studio 1
- ARCS 3301 [1.0] Conservation Studio 2
- ARCS 3302 [1.0] Conservation Studio 3
- ARCS 4105 [1.5] Comprehensive Studio
- ARCS 4107 [1.0] Option Studio

**2. 6.0 credits in:**
- ARCC 1202 [0.5] History of Structures
- ARCC 2202 [0.5] Architectural Technology 1
- ARCC 2203 [0.5] Architectural Technology 2
- ARCC 3202 [0.5] Architectural Technology 4
- ARCC 4207 [0.5] Advanced Building Assessment
- ARCC 4500 [0.5] Design Economics
- ARCH 1000 [0.5] Introduction to Architecture
- ARCH 2300 [0.5] Introduction to Modern Architecture
- ARCH 3601 [0.5] Architectural Discourse I
- ARCH 4601 [0.5] Architectural Discourse II
- ARCN 2105 [0.5] Introduction to Computer Modeling
- ARCU 3100 [0.5] The Morphology of the City
- CIVE 2005 [0.5] Introduction to Computer Modeling
- ENVE 1001 [0.5] Architecture and the Environment
- ENVE 4105 [0.5] Green Building Design

**B. Credits Not Included in the Major CGPA (5.0 credits)**

**3. 3.0 credits in:**
- ARTH 1200 [0.5] History and Theory of Architecture: Prehistory to 1500
- ARTH 1201 [0.5] History and Theory of Architecture: 1500 to Present
- CDNS 2400 [0.5] Heritage Places and Practices in Canada
- CIVE 2005 [0.5] Architectural Technology 2
- ENVE 1001 [0.5] Architecture and the Environment
- ENVE 4105 [0.5] Green Building Design

**4. 1.0 credit from Conservation and Sustainability electives**

**5. 1.0 credits in free electives**

**Total Credits 20.0**

### Design

**B.A.S. (20.0 credits)**

**Requirements**

**1. 4.0 credits in:**
- ARCS 1005 [0.5] Drawing
- ARCS 1105 [1.0] Studio 1
- ARCS 2302 [1.0] Conservation Studio 1
- ARCS 3301 [1.0] Conservation Studio 2
- ARCS 3302 [1.0] Conservation Studio 3
- ARCS 4105 [1.5] Comprehensive Studio
- ARCS 4107 [1.0] Option Studio

**2. 6.0 credits in:**
- ARCC 1202 [0.5] History of Structures
- ARCC 2100 [0.5] Design and the Environment
- ARCC 2202 [0.5] Architectural Technology 1
- ARCC 2203 [0.5] Architectural Technology 3
- ARCC 3202 [0.5] Architectural Technology 4
- ARCC 4500 [0.5] Design Economics
- ARCH 2300 [0.5] Introduction to Modern Architecture
- ARCH 3601 [0.5] Architectural Discourse I
- ARCH 4601 [0.5] Architectural Discourse II
- ARCN 2105 [0.5] Introduction to Computer Modeling
- ARCU 3100 [0.5] The Morphology of the City

**Regulations (B.Architectural Studies)**

In addition to the specific program requirements, students must satisfy the academic regulations of the university, and the faculty regulations for the degree, below. Students should consult the School when planning their program and selecting courses.

### Residency Requirement

**B.A.S. Hons.**
- Conservation and Sustainability
- Design
- Urbanism

To be eligible to graduate, students in these programs must present a minimum of 5.0 residency credits in their degree program.

**B.A.S.**
- Design

To be eligible to graduate with a B.A.S. Design (non-honours), students in this program must present a minimum of half the total number of credits required in their program as residency credits.

For more information, consult Section 2.2.2/3.4.1 Minimum Number of Residency Credits (Residency and Advanced Credits) in the Academic Regulations of the University section of this Calendar.

### Time Limit

The Bachelor of Architectural Studies degree must be completed within seven calendar years of initial registration. Students who do not complete their program within this limit will be withdrawn from the B.A.S. degree.

### Retention of Work

Keeping a good portfolio is a most important part of architectural education. A portfolio represents a record of the student's progress and design experience over
the years, and is an indispensable requirement for any future job application. A portfolio is started in first year and continues to expand until graduation. The School, therefore, requires that each student produce reductions (normally 8 1/2 x 11 inch reproductions, colour or black and white, slides, and/or digital format CD) of his or her work at the end of each term. One copy of the work should be put in the student's portfolio and the other turned in to the instructor for retention in the School's archives. (This facilitates retrospective exhibitions of work, accreditation, publications and any future references for pedagogic purposes.) Original work is the property of the students, but the School retains the right to keep work of merit for up to two years after the date of submission. The School will make every effort to preserve the work in good condition, and will give authorship credit and take care of its proper use.

**Academic Continuation Evaluation for Bachelor of Architectural Studies**

**B.A.S. Honours (Design, Conservation and Sustainability, Urbanism)**

Students in these programs are Honours students, and follow the continuation requirements governing Honours programs as described in Section 3.2.6 of the Academic Regulations of the University, with the additions and amendments listed below.

Students with 15.5 or more program credits completed, but who have a Major CGPA less than 6.00, will be required to leave the B.A.S. Honours programs with the decision Required to Withdraw for Two Terms (WT).

**B.A.S. Design Non-Honours**

B.A.S. Design students follow the continuation requirements governing the B.A.S. Design program as described in Section 3.2.6 of the Academic Regulations of the University, with the additions and amendments listed below.

Students with 15.5 or more program credits completed, but who have a Major CGPA less than 6.00, will be required to leave the B.A.S. Design programs with the decision Required to Withdraw for Two Terms (WT).

**All B.A.S. Programs**

The following additions and amendments apply to all B.A.S. programs:

1. Students are assessed at each Academic Continuation Evaluation (ACE) using the Core minimum as described below.
2. The status Eligible to Continue (EC) requires a minimum grade of C- in each B.A.S. Core course.
3. The B.A.S. Core Courses consist of the following:

**B.A.S. Design**

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**B.A.S. Urbanism**

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**B.A.S. Conservation and Sustainability**

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4. Students whose Academic Continuation Evaluation results in the status Required to Withdraw for Two Terms (WT) must leave the B.A.S. degree. Application for readmission to any B.A.S. program may be made after this time.

See the Academic Regulations of the University section of the Calendar for additional information.

**Co-operative Education**

For more information about how to apply for the Co-op program and how the Co-op program works please visit the Co-op website.

All students participating in the Co-op program are governed by the Undergraduate Co-operative Education Policy.

**Undergraduate Co-operative Education Policy**

**Admission Requirements**

Students can apply to Co-op in one of two ways: directly from high school, or after beginning a degree program at Carleton.

If a student applies to a degree program with a Co-op option from high school, their university grades will be reviewed two terms to one year prior to their first work term to ensure they meet the academic requirements after their first or second year of study. The time at which the evaluation takes place depends on the program of study. Students who did not meet the academic requirements will automatically receive an admission decision via their Carleton email account.

Students who did not request Co-op at the time they began degree program at Carleton can request Co-op after they begin their university studies. To view application instructions and deadlines, please visit carleton.ca/co-op.

To be admitted to Co-op, a student must successfully complete 5.0 or more credits that count towards their degree, meet the minimum CGPA requirement(s) for the student's Co-op option, and fulfill any specified course prerequisites. To see the unique admission and continuation requirements for each Co-op option,
please refer to the specific degree programs listed in the Undergraduate Calendar.

**Participation Requirements**

**COOP 1000**

Once a student has been given admission or continuation confirmation to the co-op option s/he must complete and pass COOP 1000 (a mandatory online 0.0 credit course). Students will have access to this course a minimum of two terms prior to their first work term and will be notified when to register.

**Communication with the Co-op Office**

Students must maintain contact with the co-op office during their job search and while on a work term. All email communication will be conducted via the students' Carleton email account.

**Employment**

Although every effort is made to ensure a sufficient number of job postings for all students enrolled in the co-op option of their degree program, no guarantee of employment can be made. Carleton's co-op program operates a competitive job search process and is dependent upon current market conditions. Academic performance, skills, motivation, maturity, attitude and potential will determine whether a student is offered a job. It is the student's responsibility to actively conduct a job search in addition to participation in the job search process operated by the co-op office. Once a student accepts a co-op job offer (verbally or written), his/her job search will end and access to co-op jobs will be removed for that term. Students that do not successfully obtain a co-op work term are expected to continue with their academic studies. The summer term is the exception to this rule. Students should also note that hiring priority is given to Canadian citizens for co-op positions in the Federal Government of Canada.

**Registering in Co-op Courses**

Students will be registered in a Co-op Work Term course while at work. The number of Co-op Work Term courses that a student is registered in is dependent upon the number of four-month work terms that a student accepts. While on a co-op work term students may take a maximum of 0.5 credit throughout each four-month co-op work term. Courses must be scheduled outside of regular working hours.

Students must be registered as full-time before they begin their co-op job search. All co-op work terms must be completed before the beginning of the final academic term. Students may not finish their degree on a co-op work term.

**Work Term Assessment and Evaluation**

To obtain a Satisfactory grade for the co-op work term students must have:

1. A satisfactory work term evaluation by the co-op employer;
2. A satisfactory grade on the work term report.

Students must submit a work term report at the completion of each four-month work term. Reports are due on the 16th of April, August, and December and students are notified of due dates through their Carleton email account. Workplace performance will be assessed by the workplace supervisor. Should a student receive an unsatisfactory rating from their co-op employer, an investigation by the co-op program manager will be undertaken. An unsatisfactory employer evaluation does not preclude a student from achieving an overall satisfactory rating for the work term.

**Graduation with the Co-op Designation**

In order to graduate with the co-op designation, students must satisfy all requirements for their degree program in addition to the requirements according to each co-op program (i.e. successful completion of three or four work terms).

Note: Participation in the co-op option will add up to one additional year for a student to complete their degree program.

**Voluntary Withdrawal from the Co-op Option**

Students may withdraw from the co-op option of their degree program during a study term ONLY. Students at work may not withdraw from the work term or the co-op option until s/he has completed the requirements of the work term.

Students are eligible to continue in their regular academic program provided that they meet the academic standards required for continuation.

**Involuntary or Required Withdrawal from the Co-op Option**

Students may be required to withdraw from the co-op option of their degree program for one or any of the following reasons:

1. Failure to achieve a grade of SAT in COOP 1000
2. Failure to pay all co-op related fees
3. Failure to actively participate in the job search process
4. Failure to attend all interviews for positions to which the student has applied
5. Declining more than one job offer during the job search process
6. Continuing a job search after accepting a co-op position
7. Dismissal from a work term by the co-op employer
8. Leaving a work term without approval by the Co-op manager
9. Receipt of an unsatisfactory work term evaluation
10. Submission of an unsatisfactory work term report

**Standing and Appeals**

The Co-op and Career Services office administers the regulations and procedures that are applicable to all co-op program options. All instances of a student's failure during a work term or other issues directly related to their participation in the co-op option will be reported to the academic department.
Any decision made by the Co-op and Career Services office can be appealed via the normal appeal process within the University.

**International Students**
All International Students are required to possess a Co-op Work Permit issued by Immigration, Refugees and Citizenship Canada before they can begin working. It is illegal to work in Canada without the proper authorization. Students will be provided with a letter of support to accompany their application. Students must submit their application for their permit before being permitted to view and apply for jobs on the Co-op Services database. Confirmation of a position will not be approved until a student can confirm they have received their permit. Students are advised to discuss the application process and requirements with the International Student Services Office.

**Bachelor of Architectural Studies: Co-op Admission and Continuation Requirements**
- Maintain full-time status in each study term;
- Be eligible to work in Canada (for off-campus work);
- Have successfully completed COOP 1000 [0.0]

In addition to the following:
1. Registered as a full-time student in the B.A.S. program;
2. Obtained third-year standing;
3. Obtained an Overall CGPA of at least 9.0. This CGPA must be maintained throughout the duration of the degree.

B.A.S. students must successfully complete three (3) work terms to obtain the Co-op Designation.

**Work Term Report Course:** ARCN 3999 [0.0]

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Co-op Option

Direct Admission to the First Year of the Co-op Option

Applicants must:

1. meet the required overall admission cut-off average and prerequisite course average. These averages may be higher than the stated minimum requirements;
2. be registered as a full-time student in the B.A.S. program;
3. be eligible to work in Canada (for off-campus work placements).

Meeting the above requirements only establishes eligibility for admission to the program. The prevailing job market may limit enrolment in the co-op option.

Note: continuation requirements for students previously admitted to the co-op option and admission requirements for the co-op option after beginning the program are described in the Co-operative Education Regulations section of this Calendar.

Architecture - Studio (ARCS) Courses

ARCS 1005 [0.5 credit]
Drawing
Free-hand drawing as a way of observing and understanding the world. Various media and techniques introduced through a wide range of studio and outdoor exercises. (Core Course).
Includes: Experiential Learning Activity
Prerequisite(s): registration in the B.A.S. program.
Six hours a week.

ARCS 1105 [1.0 credit]
Studio 1
Students from all BAS majors are introduced to the fundamentals of designing for the built environment using the conventions of varied modes of analog representation and physical making. (Core Course).
Includes: Experiential Learning Activity
Prerequisite(s): registration in the B.A.S. program.
Studio eight hours per week.

ARCS 2105 [1.5 credit]
Studio 2
Supported by the core curriculum, focuses on small-scale building in a local context. Using analog methods, projects introduce the integration of basic structure and building systems while furthering fundamental concepts such as space, inhabitation, and materiality. (Core Course).
Includes: Experiential Learning Activity
Prerequisite(s): ARCS 1005 and ARCS 1105.
Twelve hours studio, plus one hour lecture per week.

ARCS 2106 [1.5 credit]
Studio 3
With a focus on small to medium scale building projects, projects consider analog and digital methods to advance consideration of site, program, and the materials as the means for shaping the built environment. (Core Course).
Includes: Experiential Learning Activity
Prerequisite(s): ARCS 1005 and ARCS 1105.
Twelve hours studio, plus one hour lecture per week.

ARCS 2302 [1.0 credit]
Conservation Studio 1
Conservation methodologies will be tested and studied through design exercises and historical research on existing architectures, cities and landscapes. The emphasis on the understanding and the relation with the setting will be essential.
Includes: Experiential Learning Activity
Prerequisite(s): ARCC 3502, ARCS 1005, ARCS 1105 and second-year standing in B.A.S. major Conservation and Sustainability or permission of the School.
Eight hours studio per week.

ARCS 2303 [1.0 credit]
Urbanism Studio 1: Fundamentals of Urbanism
Through readings, discussions and projects, students will examine a number of the forces that produce the built environment and explore a variety of approaches to documenting, representing, analyzing, organizing and controlling the growth, shape, density, and mix of uses associated with cities.
Includes: Experiential Learning Activity
Prerequisite(s): ARCS 1005 and ARCS 1105, or permission of instructor.
Eight hours studio, plus one hour lecture per week.

ARCS 2304 [1.0 credit]
Urbanism Studio 2: Urbanism in the Core
Intensification, revitalization, gentrification, brownfield redevelopment, sustainability, development standards, form-based codes, and the larger impact of migration on urban density. Through design, students explore the ramifications of practices, policies, pressures, processes and cultural preferences on the evolving form and function of the urban core.
Includes: Experiential Learning Activity
Prerequisite(s): ARCS 1105, and third-year standing in B.A.S. Urbanism major or permission of the School.
Eight hours studio, plus one hour lecture per week.

ARCS 3105 [1.5 credit]
Studio 4
Supported by the core curriculum, focuses on a medium-scale building within a regional context. May include a small design-build. Projects further analog and digital methods. May introduce concepts like adaptive re-use while furthering the understanding of structure and building systems in a complex building. (Core Course).
Includes: Experiential Learning Activity
Prerequisite(s): ARCS 2105 and ARCS 2106.
Twelve hours studio, plus one hour lecture per week.
ARCS 3107 [1.0 credit]
Studio 5
The Directed Studies Abroad (DSA) studio considers large-scale, mixed-use buildings in an international context. Design projects advance analog and digital methods to explore broader cultural and social conditions within a complex site often in conjunction with a site visit abroad. (Core Course).
Includes: Experiential Learning Activity
Precludes additional credit for ARCS 3106 (no longer offered).
Prerequisite(s): ARCS 2105 and ARCS 2106.
Eight hours studio, plus one hour lecture per week.

ARCS 3301 [1.0 credit]
Conservation Studio 2
Historical building projects exploring architecture as a form of cultural expression. Consideration of site, program and materials. Introduction of conservation, sustainability and adaptive re-use principles, development standards, architectural codes, using case studies in Ottawa and elsewhere. Physical, digital drawings and models to explore designs. (Core).
Includes: Experiential Learning Activity
Precludes additional credit for ARCC 3301 (no longer offered).
Prerequisite(s): ARCC 3502, ARCS 2302 and third-year standing in B.A.S. Conservation and Sustainability major or permission of the School.
Studio eight hours per week.

ARCS 3302 [1.0 credit]
Conservation Studio 3
The role of architecture in culture, stressing site and program with respect to their historic, social and ecological implications. Synthesis of issues, methods and techniques of the conservation and sustainability curriculum. (Core Course).
Includes: Experiential Learning Activity
Precludes additional credit for ARCC 3302 (no longer offered).
Prerequisite(s): ARCS 3301 and third-year standing in B.A.S. Conservation and Sustainability major or permission of the School.
Studio eight hours per week.

ARCS 3304 [1.0 credit]
Urbanism Studio 3: Urbanism on the Periphery
Urbanization, sprawl, growth models, land consumption, containment strategies (smart growth, greenbelts, growth boundaries), edge cities, the Just City, Ecological Urbanism, and informal suburbanization in developed and developing countries. Through design, students explore the impact of practices, pressures, processes and cultural preferences on the expanding city.
Includes: Experiential Learning Activity
Precludes additional credit for ARCU 3304 (no longer offered).
Prerequisite(s): ARCS 2303 and ARCS 2304 and third-year standing in B.A.S. Urbanism major or permission of the School.
Eight hours studio, plus one hour lecture per week.

ARCS 3306 [1.0 credit]
Urbanism Studio 5: Global Perspectives
Urbanization as a global phenomenon. Study of various forms of urbanization and de-urbanization in relation to economic, political and cultural forces. Through design, students explore the (trans)formation of settlements and communities outside of the North American context.
Includes: Experiential Learning Activity
Precludes additional credit for ARCS 4304 (no longer offered).
Prerequisite(s): ARCS 2303 and ARCS 2304 and third-year standing in B.A.S. Urbanism major or permission of the School.
Eight hours studio, plus one hour lecture per week.

ARCS 4105 [1.5 credit]
Comprehensive Studio
Focussing on multi-unit housing, students from BAS majors collaborate to develop strategies for redevelopment of large urban sites. Engages urban design, site planning, programming, adaptive reuse, and community consultation. Students produce detailed designs for buildings, emphasizing building systems and envelope design. (Core Course).
Includes: Experiential Learning Activity
Precludes additional credit for ARCS 4106 (no longer offered).
Prerequisite(s): ARCS 3105 and ARCS 3107, or ARCS 3303 and ARCS 3304.
Twelve hours studio, plus one hour lecture per week.

ARCS 4107 [1.0 credit]
Option Studio
Offers a range of topics for exploration. Students use analog and digital methods and techniques to culminate the undergraduate studio sequence while offering focused research-led investigation into key social, political, spatial issues. (Core Course).
Includes: Experiential Learning Activity
Precludes additional credit for ARCS 4106 (no longer offered).
Prerequisite(s): ARCS 3105 and ARCS 3107.
Eight hours studio, plus one hour lecture per week.
ARCS 4301 [1.5 credit]
Conservation Studio 4
Issues of program and site as the culturally defining aspects of sustainable architectural practice within complex urban and social situations, using difficult sites, historically significant buildings and/or locations and hybrid programs. Projects brought to a high degree of formal and graphic resolution. (Core Course).
Includes: Experiential Learning Activity
Precludes additional credit for ARCC 4301 (no longer offered).
Prerequisite(s): ARCS 3302 and fourth-year standing in B.A.S. Conservation and Sustainability major or permission of the School.
Twelve hours studio and one hour of lecture per week.

ARCS 4302 [1.0 credit]
Conservation Studio 5
Conservation decision-making process and contemporary conservation concepts in the development of a design for the adaptive reuse, in Ottawa and elsewhere.
Consideration of sustainability aspects, site, program, and materials.
Includes: Experiential Learning Activity
Precludes additional credit for ARCC 4302 (no longer offered).
Prerequisite(s): ARCS 4301 and fourth-year standing in B.A.S. Conservation and Sustainability major or permission of the School.
Studio eight hours per week.

ARCS 4303 [1.5 credit]
Urbanism Studio 4: Housing
Housing as it affects urban form. The design of multi-unit housing in a variety of forms and for a range of demographic groups. After thorough research of applicable codes and bylaws, students engage the design of housing at the site, building and detail level.
Includes: Experiential Learning Activity
Precludes additional credit for ARCC 4303 (no longer offered).
Prerequisite(s): ARCS 3303 and ARCS 4304 and fourth-year standing in B.A.S. Urbanism major or permission of the School.
Studio twelve hours per week and one hour lecture.

ARCC 1202 [0.5 credit]
History of Structures
A survey of the history, theory, and science of structures pertaining to buildings and civic works. Structural systems, construction techniques, materials and details, and the cultural factors involved in the synthesis of traditional structural design.
Includes: Experiential Learning Activity
Prerequisite(s): registration in B.A.S.
Lectures three hours a week, laboratory is block scheduled.

ARCC 2001 [0.5 credit]
Structures in Architecture
Survey of structural planning, including a historical survey of structural systems, details and the study of the factors involved in the synthesis of a suitable structural scheme.
The course is intended as a survey of the science and the structural properties of materials. (Elective Course).
Includes: Experiential Learning Activity
Precludes additional credit for ARCC 1103.
Lectures three hours a week, laboratory is block scheduled.

ARCC 2100 [0.5 credit]
Design and the Environment
Examines varied methods and techniques to understand the people, places, and potentials of landscapes with a focus on equity and an ethics of care for social and physical environments.
Prerequisite(s): Second-year standing or permission of the School.
Lecture three hours per week

ARCC 2202 [0.5 credit]
Architectural Technology 1
General introduction to materials and methods of construction with focus on wood and timber frame construction. Site conditions, foundations, structure and envelope design in terms of their response to local climate: sun (light and heat) wind, moisture. (Core course).
Prerequisite(s): permission of the School.
Lectures three hours a week.

ARCC 2203 [0.5 credit]
Architectural Technology 3
Wood frame, post and beam, steel and concrete systems and construction techniques. Structural systems and building envelope principles and practice are explored in conjunction with mechanical and electrical systems in smaller buildings. Emphasis on precedent, tradition and methodology of architectural detailing for construction.
Includes: Experiential Learning Activity
Prerequisite(s): ARCC 2202 and third-year standing for B.A.S. students and third-year standing for students in B.Eng. Architectural Conservation and Sustainability.
Lectures three hours a week.

ARCC 3004 [0.5 credit]
Workshop: Energy and Form
Relationship between environmental factors, energy and architectural form. Ways in which buildings and building elements can be planned and designed to take advantage of natural cycles in order to minimize the need for supportive energy inputs. (Workshop).
Includes: Experiential Learning Activity
Prerequisite(s): permission of the School.
Lecture, seminar, lab or field work six hours a week.
ARCC 3202 [0.5 credit]
Architectural Technology 4
Medium scale steel, concrete, and wood frame buildings as case studies to explore approaches to building science principles, building envelope design, advanced construction methods and materials, acoustics and sound control, and fire protection. Focus on sustainable design strategies and environment impact. (Core course).
Prerequisite(s): ARCC 2203 and third-year standing for B.A.S. students or ARCC 2203 and third-year standing for students in B.Eng. Architectural Conservation.
Lectures three hours a week.

ARCC 3305 [0.5 credit]
Materials Application
Application of building materials, including the forming of building parts and the design of joints for performance and assembly. Practical constructions using new technology are emphasized. (Workshop).
Includes: Experiential Learning Activity
Prerequisite(s): permission of the School.
Lecture, seminar, lab or field work six hours a week.

ARCC 3502 [0.5 credit]
Introduction to Architectural Conservation
Introduces conservation concepts to understand the values associated with existing buildings and landscapes. Through the analysis of sites and case studies, students will discuss the potentials and limitations of architectural conservation, as well as, testing its possibilities for sustainable retrofitting practices.
Includes: Experiential Learning Activity
Precludes additional credit for ARCC 3501 (no longer offered).
Lectures three hours per week

ARCC 3902 [0.5 credit]
Architectural Technology
A specific aspect of architecture in the area of architectural technology. Offerings vary from year to year. (Workshop).
Includes: Experiential Learning Activity
Prerequisite(s): permission of the School.
Lecture, seminar, lab or field work six hours a week.

ARCC 4100 [0.5 credit]
Lighting for Architecture
A study of daylighting and/or lighting design techniques, with a focus on project-based learning. (Workshop).
Includes: Experiential Learning Activity
Prerequisite(s): ARCC 2203 or permission of the School.
Lecture, seminar, workshop or field work six hours a week.

ARCC 4102 [0.5 credit]
Acoustics in Architecture
Sound in enclosures, including interior design of auditoria and special applications. Sound reproduction and reinforcement systems. Acoustic privacy and protection, sound control in buildings, materials for noise control, community noise, industrial noise. Acoustic measurements and instrumentation. (Elective Course).
Includes: Experiential Learning Activity
Precludes additional credit for ARCC 3002.
Lectures two hours, laboratory two hours a week.

ARCC 4103 [0.5 credit]
Energy and Form
Energy as a criterion in decision-making for architectural design. Conventional energy resources and state-of-the-art alternative energy resource systems with respect to building shape, size, materials, openings, orientation, sitting, and use. (Elective Course).
Precludes additional credit for ARCC 3003.
Lectures three hours a week.

ARCC 4200 [0.5 credit]
Structural Morphology
Interdisciplinary study of structural and developmental morphology focusing on dynamic generative design processes, integrative systems, spatial modulations and fundamental generative principles of spatial form and structure as it relates to architecture. (Workshop).
Includes: Experiential Learning Activity
Lectures, seminar, workshop or field work six hours a week.

ARCC 4202 [0.5 credit]
Wood Engineering
Prerequisite(s): CIVE 2200, CIVE 2700.
Lectures three hours a week, problem analysis three hours alternate weeks.

ARCC 4207 [0.5 credit]
Advanced Building Assessment
In-depth study of the conventions, methods, and tools used in the assessment of buildings and their sites including traditional field survey, photogrammetry, laser scanning technologies, and hybrid representations.
Includes: Experiential Learning Activity
Precludes additional credit for ARCC 4900 (no longer offered).
Prerequisite(s): enrolment in the BAS Conservation and Sustainability program and fourth-year standing.
Laboratories, lectures, field trips, six hours a week.
ARCC 4300 [0.5 credit]
Building Materials
Contemporary and traditional construction techniques and materiality are discussed within the framework of current practices, with emphasis on the analysis of material properties, structure and sustained performance, as well as their contribution to the adaptive reuse of existing and/or historical building. (Elective Course).
Includes: Experiential Learning Activity
Precludes additional credit for ARCC 3300.
Laboratories, lectures, field trips four hours a week.

ARCC 4400 [0.5 credit]
Design for Construction
Design in relation to materials and building construction including the effects of building codes, zoning bylaws, approvals, processes and legislation, the organization of the building industry, and cost estimating control. (Elective Course).
Includes: Experiential Learning Activity
Prerequisite(s): ARCC 3300 or permission of the School.
Lectures, seminars, field work three hours a week.

ARCC 4500 [0.5 credit]
Design Economics
Precludes additional credit for ARCC 3500.
Prerequisite(s): fourth-year standing in the B.A.S. program or permission of the School.
Three hours a week.

ARCC 4801 [0.5 credit]
Architectural Technology
A specific aspect of architecture in the area of architectural technology. Topics vary from year to year. (Elective Course).
Prerequisite(s): permission of the School.

ARCC 4808 [0.5 credit]
Independent Study
( Elective Course).

ARCC 4909 [1.0 credit]
Honours Project
Students propose a topic of study in Conservation &amp; Sustainability for approval and produce a substantial research project, supervised by BAS faculty. (Core Course).
Includes: Experiential Learning Activity
Prerequisite(s): fourth-year standing in BAS (Conservation and Sustainability).

Architecture - Techniques (ARCN) Courses

ARCN 1005 [0.5 credit]
Introduction to Drawing: Seeing Through the Hand
Fundamental concepts of line and line weight, light and shadow, perspective, contrast and composition. Exercises will include some mixed media and will introduce students to drawing as a way of translating ideas into images. Includes: Experiential Learning Activity
One hour lecture and two hours drawing/discussion.

ARCN 2105 [0.5 credit]
Introduction to Computer Modeling
Computer modeling as a medium of architectural analysis, documentation, and presentation. Principles and techniques of 2D drawing and 3D modeling. Extensive practical work using appropriate applications. (Core Course).
Includes: Experiential Learning Activity
Three hours lecture and three hours lab per week.

ARCN 2106 [0.5 credit]
Introduction to Multimedia
Analogue and digital systems and graphic processes used in the making of images. Fundamentals of still photography and videography combined with current computer technologies in the application of visual communication techniques.
Precludes additional credit for IDES 2106.
Lectures three hours a week, laboratory three hours a week.

ARCN 3003 [0.5 credit]
Theatre Production
Design and fabrication of theatre productions, one of which is staged on campus. Visiting directors, designers, technical consultants and others. Visits to theatres and production facilities. (Workshop).
Includes: Experiential Learning Activity
Lecture, seminar, lab or field work six hours a week.

ARCN 3206 [0.5 credit]
Computer Applications
Application of existing software and programming techniques to various architectural problems. (Workshop).
Includes: Experiential Learning Activity
Prerequisite(s): permission of the School.
Lecture, seminar, lab or field work six hours a week.

ARCN 3302 [0.5 credit]
The Anatomy of Architecture
The architectural anatomy of selected contemporary buildings. Use of graphic techniques of analysis to develop an understanding of their basic compositional principles and language. (Workshop).
Includes: Experiential Learning Activity
Prerequisite(s): permission of the School.
Lecture, seminar, lab or field work six hours a week.
ARCN 3303 [0.5 credit]
Architecture as Painting
Analysis of architecture for its elemental, formal and narrative properties. These relationships through the medium of painting. Architecture as analogy to painting. (Workshop).
Includes: Experiential Learning Activity
Prerequisite(s): permission of the School.
Lecture, seminar, lab or field work six hours a week.

ARCN 3400 [0.5 credit]
Visual Design
Development of the capacity to visualize and communicate in several graphic media. Development of sensitivity to form, structure, space, texture and colour. May involve historical investigation. (Workshop).
Includes: Experiential Learning Activity
Prerequisite(s): permission of the School.
Lecture, seminar, lab or field work six hours a week.

ARCN 3401 [0.5 credit]
Photography
Traditional and alternative techniques for image making and manipulation. Basic image formation techniques, advanced darkroom manipulations, past-darkroom imaging, and digital imaging within a theoretical overview of current photographic processes and techniques. (Workshop).
Includes: Experiential Learning Activity
Prerequisite(s): permission of the School.
Lecture, seminar, lab or field work six hours a week.

ARCN 3999 [0.0 credit]
Co-operative Work Term
Includes: Experiential Learning Activity

ARCN 4000 [0.5 credit]
Historic Site Recording and Assessment
Methods of heritage building documentation including hand recording, photography, rectified photography, total station, gps, photogrammetry, and laser scanning. Non-destructive testing techniques; environmental assessment tools for determining air quality and energy efficiency. Multidisciplinary teams for all project work.
Includes: Experiential Learning Activity
Also listed as ACSE 3207, CIVE 3207.
Precludes additional credit for ARCN 3100 (no longer offered).
Prerequisite(s): second-year standing in B.A.S. Conservation and Sustainability.
Lectures three hours a week, lab or field work two hours a week.

ARCN 4102 [0.5 credit]
Problems in Computing
Various types of non-numeric data, their representation within primary and secondary storage, and the manipulation of various representations. Comparative evaluation of languages for non-numeric problems. (Elective Course).
Includes: Experiential Learning Activity
Prerequisites: permission of the School.
Lectures two hours a week, laboratory two hours a week.

ARCN 4103 [0.5 credit]
Digital Fabrication and Theory
The changing relationship of architectural design and digital technology with a focus on 1:1 constructions using emerging computational software and fabrication techniques. (Workshop/ Elective Course).
Includes: Experiential Learning Activity
Prerequisite(s): permission of the School.
Lectures two hours a week, laboratory two hours a week.

ARCN 4200 [0.5 credit]
Building Pathology and Rehabilitation
Deterioration mechanisms for concrete, timber, steel and masonry structures. Identification of design deficiencies; criteria for selection and design of rehabilitation systems. Design techniques to reduce deterioration in new construction and historical structures.
Includes: Experiential Learning Activity
Also listed as ACSE 4601, CIVE 4601.
Prerequisite(s): ARCN 4100 and third-year standing in B.A.S. Conservation and Sustainability.
Lectures three hours a week, lab/field work two hours a week.

ARCN 4808 [0.5 credit]
Independent Study
( Elective Course).
Includes: Experiential Learning Activity

Architecture - Theory/History (ARCH) Courses
ARCH 1000 [0.5 credit]
Introduction to Architecture
Architecture in the matrix of human conditions: linkages among architecture, fine arts, humanities, social sciences, physical sciences, mathematics and philosophy. Architectural ideas will be introduced through a discussion of cities, buildings and landscapes. (Core Course).
Lectures three hours a week.

ARCH 1005 [0.5 credit]
Contemporary Society
The relationship of architecture, architectural thought and the architectural profession to the societies in which they exist (and which they must serve). Topics are selected to emphasize key issues. (Elective Course).
Lectures and seminars, three hours a week.
ARCH 2006 [0.5 credit]
Theory and History of Design
The theoretical and historical background of industrial design and design; disciplinary foundations and interdisciplinary connections; methodological aspects and economic and social contexts; contemporary scenarios in design; technological innovation and manufacturing processes. (Elective course).
Also listed as IDES 1000.
Lectures three hours a week.

ARCH 2101 [0.5 credit]
Industrial Design Analysis
Principles of comparative product design analysis covering marketing and sales, manufacturing techniques and materials, ambiance and qualities of the object/context relationship, and design analysis from the perspective of the designer, the end-user and the environment. (Elective course).
Includes: Experiential Learning Activity
Also listed as IDES 1001.
Prerequisite(s): ARCH 2006 or IDES 1000.
Lectures three hours a week.

ARCH 2300 [0.5 credit]
Introduction to Modern Architecture
Architectural and urban ideals of modernism with emphasis upon the development of the avant-garde in the early twentieth century. The phenomenon of modern architecture within the broader framework of the development of western thought. (Core Course).
Precludes additional credit for ARCH 3009.
Prerequisite(s): B.A.S. students require ARTH 1100 or ARTH 1200 and ARTH 1101 or ARTH 1201.
Lectures three hours a week.

ARCH 3208 [0.5 credit]
Urban Space Architecture
Design explorations that are directed towards the search for aesthetic form and meaning in urban space, with particular application to the Canadian context. Project-oriented. (Workshop).
Includes: Experiential Learning Activity
Prerequisite(s): permission of the School.
Lecture, seminar, lab or field work six hours a week.

ARCH 3601 [0.5 credit]
Architectural Discourse I
Examines ideas relevant to contemporary architectural discourses and practices focused on the development of critical thinking and communication skills situated in emerging inquiries within a longer lineage of existing architectural theory. (Core Course).
Prerequisite(s): Third-year standing or permission of the School.
Lecture 3 hours per week

ARCH 3902 [0.5 credit]
Theory of Architecture
Workshop focuses on one specific aspect of architecture in the area of theory and history. Workshop offerings change from year to year. (Workshop).
Prerequisite(s): permission of the School.
Lecture, seminar, lab or field work six hours a week.

ARCH 4002 [0.5 credit]
Canadian Architecture
Canadian architecture from the seventeenth century to the present. Building styles, methods, construction techniques, and materials in the context of social and economic conditions of both indigenous and settlement approaches to the built environment.
Includes: Experiential Learning Activity
Also listed as ARTH 3002.
Precludes additional credit for ARCH 3002.
Prerequisite(s): ARCH 2300 or permission of the School.
Lectures, seminars three hours a week.

ARCH 4004 [0.5 credit]
Architectural Theory
An exploration of architectural intentions in the early period of Western history, with special emphasis on Renaissance treatises and ideas. Architectural intentions in relation to shifting world-views as a basis of historical interpretation.
(Theory/History Elective).
Precludes additional credit for ARCH 3007.
Lectures three hours a week.

ARCH 4006 [0.5 credit]
Origins of Modernism
Exploration of architectural theories with special emphasis on the European context from the seventeenth century to the late nineteenth century. (Theory/History Elective).
Precludes additional credit for ARCH 3008.
Prerequisite(s): ARCH 2300 or permission of the School.
Lectures three hours a week.

ARCH 4008 [0.5 credit]
Foundations of Modernism
Major critical perspectives as applied to architecture as a fine art. The debate between classicism and romanticism with consideration of its cultural roots. (Theory/History Elective).
Prerequisite(s): ARCH 2300 or permission of the School.
Lectures three hours a week.

ARCH 4009 [0.5 credit]
Theory of the Avant-Garde
Exploration of architectural theories with special emphasis on the development of the avant-garde in the early twentieth century, looking at the avant-garde within the larger framework of modernism. (Theory/History Elective).
Precludes additional credit for ARCH 3009.
Prerequisite(s): ARCH 2300 or permission of the School.
Lectures three hours a week.
ARCH 4105 [0.5 credit]
Theories of Landscape Design
Introduction to landscape architecture as the organization of outdoor space. Historical, cultural, economic and political factors as a basis for interpreting spatial organization in urban and rural areas of human settlement. Emphasis on the period from the fifteenth to the nineteenth century. (Theory/History Elective).
Prerequisite(s): second-year standing or above.
Lectures three hours a week.

ARCH 4200 [0.5 credit]
Architectural Conservation Philosophy and Ethics
Analysis of philosophical theories and related approaches to the material transformation of buildings. Micro-histories in architectural conservation theory and practice; overview of historical and contemporary concepts in architectural conservation. Preservation, restoration, rehabilitation, reconstruction, adaptive re-use, conservation anamnesis, diagnosis.
Precludes additional credit for ARCH 3100 (no longer offered).
Prerequisite(s): ARCC 3502 and third-year standing in B.A.S.; OR third-year status in B.Eng. (Architectural Conservation and Sustainability).
Lectures three hours a week.

ARCH 4201 [0.5 credit]
History of Modern Housing
Study of housing as a function of social organization, demographics, market demand and public policy. Topics include the evolution of housing form, the role of the state, and the participation of architects in the housing marketplace in the 19th and 20th century. (Theory/History Elective).
Prerequisite(s): third-year standing in the B.A.S. program or permission of the School.
Lectures three hours a week.

ARCH 4204 [0.5 credit]
The Design Professions
Architecture and design professions in relation to traditional professions and to occupations in art and design. Professions in the development of culture and society; education, career and work; knowledge in the design professions; and the nature of design practice. (Elective Course).
Also listed as SOCI 4204.
Prerequisite(s): third-year standing in the B.A.S. program; fourth-year standing in Sociology; fourth-year standing in the B.A. Honours Architecture/Art History program; or permission of the School.
Seminar three hours a week.

ARCH 4205 [0.5 credit]
User-Building Synopsis
Includes: Experiential Learning Activity
Prerequisite(s): permission of the School.
Lecture, seminar, lab or field work six hours a week.

ARCH 4206 [0.5 credit]
Recycling Architecture in Canada and Abroad
Concepts of mediating old and new architecture at the scale of the city through to the detail of the construction joint. Issues in sustainability and cultural identity illuminated by recycled architecture and adaptive reuse are explored through readings, drawings and case studies. (Theory/History Elective).
Prerequisite(s): third-year standing in the B.A.S. program or by permission of the instructor or fourth-year standing in the B.Eng. Architectural Conservation and Sustainability program.
Lectures three hours a week.

ARCH 4300 [0.5 credit]
Neo-Classical Architecture
18th - and 19th- century architecture and urban form in Western Europe. Emphasis on the cultural and philosophical framework of rising modernity to illuminate architectural production and theory as well as the development of urban form. (Theory/History Elective).
Precludes additional credit for ARCH 1201 and ARCH 2200.
Prerequisite(s): ARCH 2300 or permission of the School.
Lectures three hours a week.

ARCH 4301 [0.5 credit]
Post-War Architecture
Theoretical, ideological and artistic debates that have influenced the development of world architecture since 1950. (Theory/History Elective).
Also listed as ARTH 4604.
Prerequisite(s): ARCH 2300 or ARTH 3609 or permission of the instructor.
Lecture or seminar three hours per week.

ARCH 4302 [0.5 credit]
Pre-Columbian Architecture
Monumental temples of the ancient Mesoamericans are compared with other world traditions at similar levels of cultural development. Selected examples considered in terms of morphology, technology, iconography, social/ political context, world view and general architectural theory. (Theory/History Elective).
Prerequisite(s): ARCH 2300 or permission of the School.
Lectures three hours a week.
ARCH 4303 [0.5 credit]  
Greek Architecture  
Architecture of Greek antiquity and its relationship to its philosophical, artistic, and mythical contexts. The development of the idea of the city; the presence of architecture within its symbolic landscape. (Theory/History Elective).  
Prerequisite(s): ARCH 2300 or permission of the School.  
Lectures three hours a week.

ARCH 4304 [0.5 credit]  
The Architecture of Rome  
Rome in its classical to late-antique periods. Its founding mythologies and landscape. In-depth analysis of Rome, with special attention to its public buildings. Early Christian architecture within the Roman context. (Theory/History Elective).  
Prerequisite(s): ARCH 2300 or permission of the School.  
Lectures three hours a week.

ARCH 4305 [0.5 credit]  
Medieval Architecture  
Gothic architecture and its relation to its philosophic and artistic predecessors. Special attention to the coexistence of the monastic tradition, late Romanesque building, and new experiments in gothic during this period, marked by intellectual and political ferment. (Theory/History Elective).  
Prerequisite(s): ARCH 2300 or permission of the School.  
Lectures three hours a week.

ARCH 4306 [0.5 credit]  
Renaissance Theory  
The rise of architectural theory within the context of the Italian Renaissance. Canonc texts explored and compared in the context of the architectural developments of the period. (Theory/History Elective).  
Prerequisite(s): ARCH 2300 or permission of the School.  
Lectures three hours a week.

ARCH 4307 [0.5 credit]  
Muslim Architecture  
Historical and theoretical discussions about the architecture of Muslim cultures. Selected sites and monuments from eighth to eighteenth century, covering the vast geography from North Africa to Southeast Asia. (Theory/History Elective).  
Prerequisite(s): ARCH 2300 or permission of the School.  
Lectures three hours a week.

ARCH 4308 [0.5 credit]  
Asian Architecture  
Anthropological history of the architecture of the Near and Far East. The architecture and urban form of Ancient Egypt, Anatolia, Sumer and Persia; ancient China and India. (Theory/History Elective).  
Prerequisite(s): ARCH 2300 or permission of the School.  
Lectures three hours a week.

ARCH 4309 [0.5 credit]  
Mesoamerican Architecture  
Selected works of Mesoamerican architecture in terms of iconography, morphology, technology, function, historical development, and concept. Mesoamerican architectural features compared with other world traditions. Emphasis on design. (Theory/History Elective).  
Prerequisite(s): ARCH 2300 or permission of the School.  
Lectures three hours a week.

ARCH 4400 [0.5 credit]  
Theory  
A survey of the architectural and urban history of a specific culture. These discussions address the present reality of a country, region or city being visited by the fourth year of the program. (Elective Course).  
Prerequisite(s): clear standing to fourth year and permission of the School.  
Lectures three hours a week.

ARCH 4502 [0.5 credit]  
Research and Criticism  
Preparation for the independent research and design work. Work related to the nature of research and criticism in architecture, with emphasis on current issues. (Theory/History Elective).  
Includes: Experiential Learning Activity  
Lectures and seminars three hours a week.

ARCH 4505 [0.5 credit]  
Seminar in Theory and History  
History and theory of architecture. Topics will vary from year to year. Limited enrolment. (Elective Course).  
Prerequisite(s): fourth-year standing in the B.A.S. or B.A. (Honours) Architecture/Art History programs, or permission of the School.  
Lectures three hours a week.

ARCH 4601 [0.5 credit]  
Architectural Discourse II  
Examines ideas and methods relevant to contemporary architectural discourse with a focus on cultural diversity and global perspectives. Architectural Discourse II builds on learned skills from previous work and acts as a preparatory course for research skills necessary at the graduate level. (Core Course).  
Prerequisite(s): ARCH 3601 and fourth-year standing or permission of the School.  
Lecture three hours per week.

ARCH 4801 [0.5 credit]  
Special Topics  
An aspect of architecture in the area of theory and history. Topics vary from year to year. (Theory/History Elective).  
Prerequisite(s): ARCH 2300 or permission of the School.  
Lectures three hours a week.

ARCH 4808 [0.5 credit]  
Independent Study  
( Elective Course).
ARCH 4900 [0.5 credit]
Directed Reading
Supervised readings and research projects. Guidelines must be obtained from BAS Academic Advisors prior to registration. (Core course).
Includes: Experiential Learning Activity
Prerequisite(s): fourth-year standing in B.A.S (Philosophy and Criticism).

ARCH 4909 [1.0 credit]
Honours Project
Students propose a topic of study in Philosophy and Criticism for approval and produce a substantial research project, supervised by BAS faculty. (Core course).
Includes: Experiential Learning Activity
Prerequisite(s): fourth-year standing in B.A.S (Philosophy and Criticism).

Architecture - Urban (ARCU) Courses

ARCU 2100 [0.5 credit]
Special Topics in Urbanism
Seminar in selected topics related to Urbanism at an introductory level.
Lecture and discussion three hours per week.

ARCU 3100 [0.5 credit]
The Morphology of the City
Primary structural, spatial and formal organization and elements that characterize the morphology of cities; historical and contemporary significance for architecture and urban design. (Core).
Prerequisite(s): First-year standing in the B.A.S. Urbanism major, second or third-year standing in other B.A.S. majors, or permission of the School.
Lecture two hours a week and tutorial one hour a week.

ARCU 3203 [0.5 credit]
Landscape Architecture
Practical significance of landscape elements as they relate to built-form by integrating structure and site. (Workshop).
Prerequisite(s): permission of the School.
Lecture, seminar, lab or field work six hours a week.

ARCU 3405 [0.5 credit]
Urban Design
Project-based workshop investigating current design attitudes and solutions affecting the physical morphology of cities. Formally sophisticated urban design projects. Various procedures and basic urban design ideas. (Workshop).
Includes: Experiential Learning Activity
Prerequisite(s): permission of the School.
Lecture, seminar, lab or field work six hours a week.

ARCU 3409 [0.5 credit]
City Organization and Planning Processes
Interdisciplinary investigation, analysis and synthesis of the institutions, processes, environments and demography of Canadian cities. Guest lecturers. (Workshop).
Includes: Experiential Learning Activity
Prerequisite(s): permission of the School.
Lecture, seminar, lab or field work six hours a week.

ARCU 3902 [0.5 credit]
Urban Studies
A specific aspect of architecture in the area of urban studies. Topics vary from year to year. (Workshop).
Includes: Experiential Learning Activity
Precludes additional credit for ARCU 4103.
Prerequisite(s): permission of the School.
Lecture, seminar, lab or field work six hours a week.

ARCU 4103 [0.5 credit]
Cities
Course addresses cities such as Istanbul, Mexico City, Venice, Paris, Ottawa, Mumbai, and New Orleans. Topics presented by the instructor and guests include environmental resilience and climate change; social justice and informal settlement; smart cities and data privacy; and urban design, memory, and imagination.
Precludes additional credit for ARCU 3902.
Prerequisite(s): Second-year standing or permission of the Instructor.
Lecture two hours per week and tutorial one hour per week.

ARCU 4300 [0.5 credit]
Theories of Urbanism
Contemporary urban theory and critical scholarship that engages evolving social, political, economic and environmental perspectives, addresses multiple scales, geographic contexts, and disciplinary boundaries, and investigates the expanding array of models, tools and techniques that have contributed to various theories of urbanism.
Prerequisite(s): ARCU 3100.

ARCU 4400 [0.5 credit]
City Organization and Planning
Structure, form and functioning of cities. Infra-structure, facilities and networks, ecosystems, demographic and social organization, government, quality of life, goals and perceptions, urban management, development, regulation and codes, design, planning and policy-making. (Elective Course).
Precludes additional credit for ARCU 3400.
Three hours a week.

ARCU 4500 [0.5 credit]
Human Shelter
Background factors pertaining to housing in both industrial and developing countries; traditional and contemporary housing approaches; social housing; and people's right to adequate housing. Guest lecturers. (Elective Course).
Precludes additional credit for ARCU 3500.
Three hours a week.
ARCU 4600 [0.5 credit]
Post-WWII Urbanism
Urban renewal in the post-war period in response to housing shortages, suburbanization, transportation infrastructure and other factors. Gentrification and the emerging form of the post-industrial city, including new urbanism and sustainable communities. Case studies from Canada, Europe and the U.S. (Theory/History Elective). Prerequisite(s): ARCU 3100 and third or fourth-year standing in the B.A.S. Urbanism program or permission of the School. Lectures three hours a week.

ARCU 4700 [0.5 credit]
Urban Utopias
Urban utopias throughout history, with emphasis on the 20th century. Garden Cities, anti-urbanism and radical decentralization, the city in the region, Italian Rationalist cities, Le Corbusier and CIAM, post-WWII New Towns (England, Scandinavia and the US), Sustainable Urbanism. Prerequisite(s): third or fourth-year standing in B.A.S. Urbanism program or permission of the School. Lectures three hours a week.

ARCU 4801 [0.5 credit]
Topics in Urbanism
Advanced seminar in selected topics related to urbanism. Topics may include histories and theories related to urban systems, design, and planning. (Core course). Prerequisite(s): third-year standing in B.A.S. (Urbanism) or permission of the Instructor. Seminar three hours per week.

ARCU 4808 [0.5 credit]
Independent Study
(Elective Course).
Includes: Experiential Learning Activity

ARCU 4901 [0.5 credit]
Topics in Applied Urbanism
Advanced investigation into issues related to urbanism and urban form. Topics will vary from year to year. Includes: Experiential Learning Activity Prerequisite(s): fourth-year standing in B.A.S. (Urbanism) or permission of Instructor. Lecture three hours per week.